





Toward the Internet 2.0



Hiroshi Esaki, Ph.D.

Professor, The University of Tokyo Vice President, JPNIC(Japan Network Information Center) Executive Director, IPv6 Promotion Council of Japan Board member, WIDE Project Board of Trustee, ISOC

Important activities by ISOC

"IPv6 is critical issue" to resolve, i.e., deployment of IPv6 is very important

http://www.isoc-ny.c as OECD and IGF(Inter Governance Forum) t

2. Officially Identify as a major strategic initia

"Trust and Identifier

Resolution on December

Internet Society CEC	sets her sights on next billion 'Net users -	Network World - Mozilla Firefox	
ファイル(<u>E</u>) 編集(<u>E</u>)	表示(<u>V</u>) 履歴(<u>S</u>) ブックマーク(<u>B</u>) ツー	-ル(I) ヘルプ(H)	
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CITDUX	LANS & WANS Whitepapers Guides and Reports Webcast	s Downloads Partner Sites Buver's Guid	e
CITRIX	NetworkWorld.com		Top 10 stories New video
			MOST-READ STORIES:
HOME	Internet Society CEO sets her sights on next billion		1. Microsoft pulls plug on potty-m
RESEARCH CENTERS + Security	'Net users Not deploying IPv6 threatens Internet, Lynn St. Amour warns		2. Open source software targets 3. Network coding: networking's 4. Cyberattack on national labs
LANs & WANs Broadband Services Ethernet Switches	By <u>Carolyn Duffy Marsan</u> , Network V		5. The nine worst Microsoft prod 6. Former Microsoft employee ch
Meto Ethernet MPLS Routers WAN Optimization + VoIP & Convergence + Network Management + Wireless & Mobile + Software + Data Center + Data Center + Sand Dusiness Networking Cisco Subnet Microsoft Subnet EVENTS	users, but that's As CEO of the <u>I</u> the nonprofit gr development of doubled the gro- its outreach act	this week at a meeting of the an ISOC-funded standards group.	Mounde dur herwingen Mounde dur herwinge due Download th how mobile your busines Dewnload th how mobile technology in the enterprise. Debile technology in the enterprise. Second
IT BUYER'S GUIDES	The Internet Society's staff is	Other stories on this topic	IT TOOLS & HOW TO'S, JUST
NW SUBSCRIPTION	growing and the organization is	One of the `Net's most	Steelhead Mobile Accelerates App
NW IDEMAND	getting more involved with technical issues as evidenced by	powerful women lands a new	Workers Connect Regaining MPLS VPN WAN Visibil
ABOUT US	the hiring of Leslie Daigle as the	role 10/17/07	Analytics
SITE RESOURCES	first <u>Chief Internet Technology</u> <u>Officer</u> . Why is ISOC making these changes?	IPv4 vs IPv6 10/26/07	Don't gamble with SNMPv3: Make improves security with these best
Newsletters	anose anonges.	IPv6 address depletion looms, ARIN warns	Experiencing Network Hang-ups?
Tests / Buyer's Guides	Read the latest WhitePaper -	06/07/07	Affordable Availability Monitoring



IPv6 deployment & IPv4 Address Depletion

Japanese WIC formed Study Mission: "How to achieve smooth IPv6 introduction"

- Some interesting discussion and analysis
 - <u>There is no free lunch ! All must pay money on</u> <u>IPv6.</u>
 - <u>Squeezing out the global IPv4 address from</u> <u>existing network looks so hard.... JPNIC had got</u> <u>less than 2% of address space....</u>
 - IPv4 address exchanging market may generate the company accounting issue, since IPv4 address may become as an asset.
 - Broadband Internet consumes a lot of global IP(v4) addresses
 - <u>RIPE is large IPv4 address consumption as well as</u> BRICs area

Japanese IVIC formed study Mission: "How to achieve smooth IPv6 introduction"

2. <u>The largest sacrifice is</u> <u>business/service deployment</u> <u>for "new" companies and</u> <u>for "legacy" companies</u>

4. <u>Contents provider and system</u> <u>integrator should/must join,</u> <u>see the Google's IPv6 site</u>

RIPE is large IPv4 address consumption as well as BRICs area

Japanese MIC formed Study Mission: "How to achieve smooth IPv6

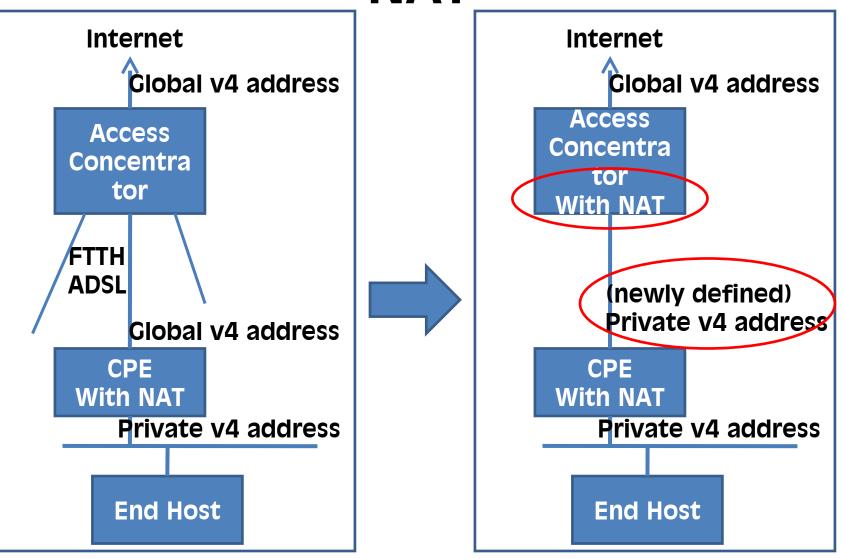
1. <u>We may need carrier-class NAT</u> <u>boxes in the network.</u> <u>But, serious technical issue will</u> <u>occur, regarding the number of</u> <u>TCP sessions.....</u>

<u>RIPE is large IPv4 address consumption as well as</u> BRICs area



NTT Communications Shin Miyakawa, Ph.D

Introduction of "Carrier-Grade NAT"



However.....

- <u>Limitation</u> on the number of session states for NAT operation
- Each user could use certain number of sessions
 - How many sessions ?
 - Even as the best case, <u>65,536</u> is the maximum number of sessions, <u>shared by</u> <u>customers</u> accommodated into a single IPv4 address

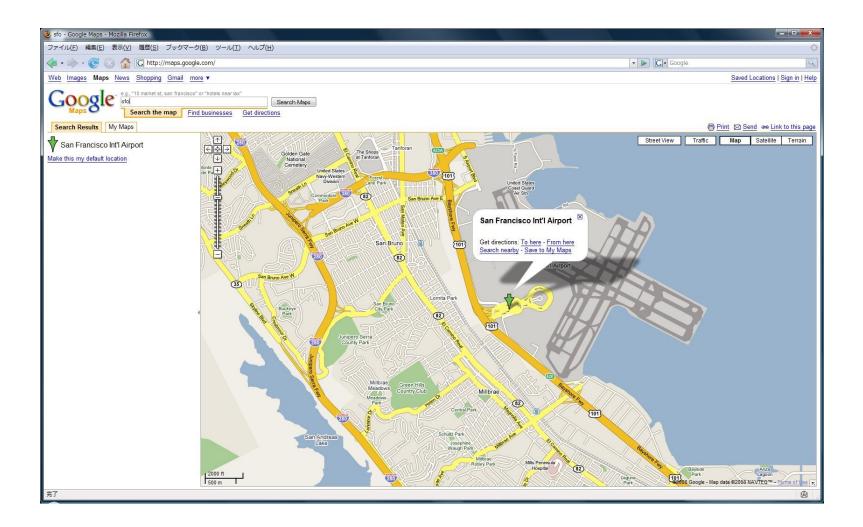
→ When the number of users is 2,000, it will be <u>only</u> <u>30 sessions</u>

→ This means.....

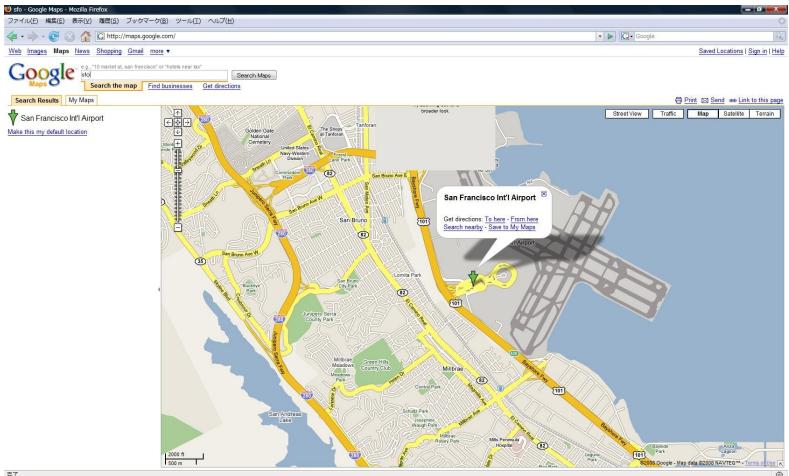
Limitation of NAT Solution



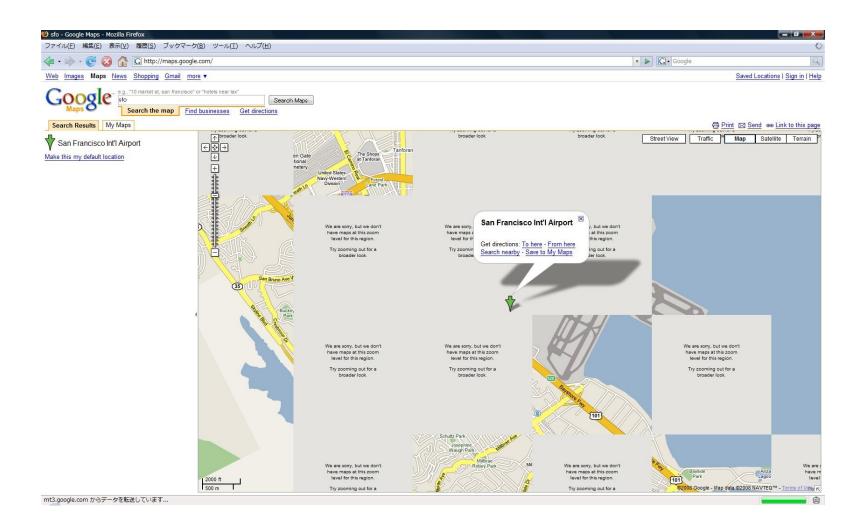
Max 30 Connections



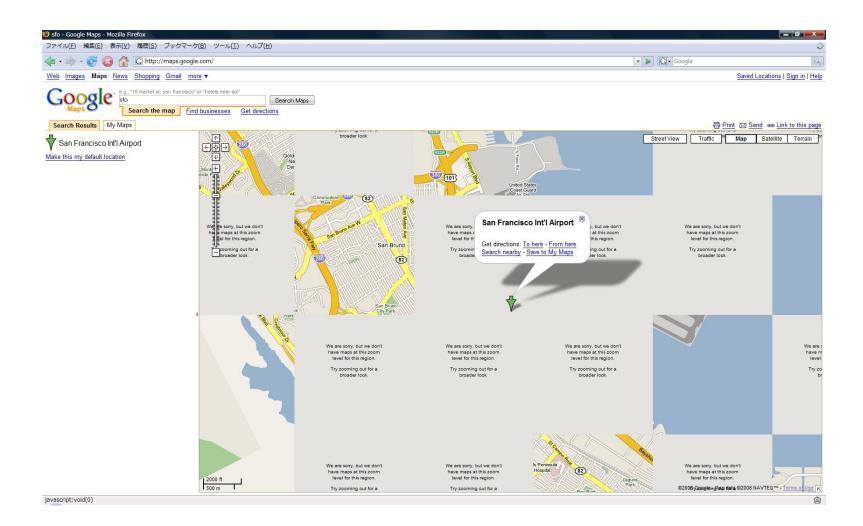
Max 20 Connections



Max 15 Connections

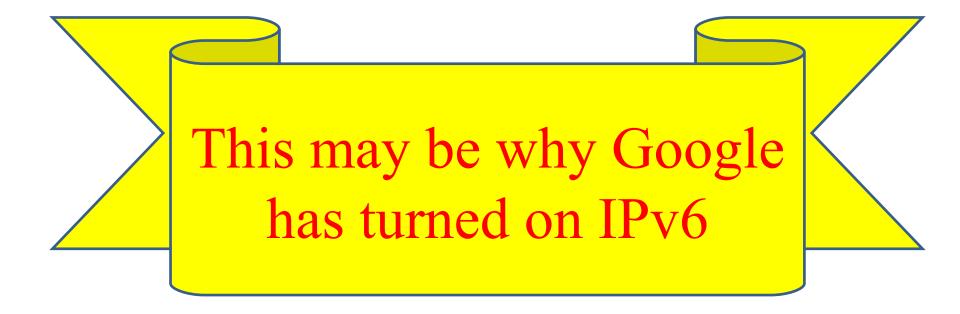


Max 10 Connections



Max 5 Connections





Some examples of major Web site

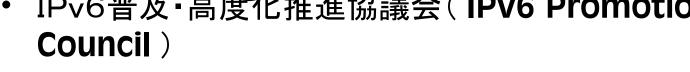
Application	# of TCP sessions	
No operation	5 ~ 10	
Yahoo top page	10 ~ 20	
Google image search	$30 \sim 60$	
ニコニコ動画	50 ~ 80	
OCN photo friend	170 ~ 200+	
iTunes	230 ~ 270	
iGoogle	80 ~ 100	
楽天 (Rakuten)	50 ~ 60	
Amazon	90	
HMV	100	
YouTube	90	

Task Force coming up with IPv4 Depletion Kicked off on September 2008



http://kokatsu.jp/index.html

Founding のrganizations ・ IPv6普及・高度化推進協議会(IPv6 Promotion



- 財団法人インターネット協会 (IAJapan)
- 次世代IX研究会 (DISTIX)
- 情報通信ネットワーク産業協会 (CIAJ)
- 社団法人テレコムサービス協会(テレサ協)
- 社団法人電気通信事業者協会 (TCA)
- 財団法人電気通信端末機器審査協会 (JATE)
- 社団法人日本インターネットプロバイダー協会 (JAIPA)
- ・ 社団法人日本ケーブルテレビ連盟 (JTCA)
- 社団法人日本ネットワークインフォメーションセンター (JPNIC)
- ・ 日本ネットワーク・オペレーターズ・グループ (JANOG)
- 日本 IINIX コ ボ会 (IIIC)



Two important messages;

1.Even if you have large IPv4 addresses, you must be suffered

2.There are a lot of IPv6 Ready equipments, thanks VISTA (and Windows7) and

Premise and Our Missic Pv4

- "Migration to IPv6" is not our primary mission. But, "<u>Correspondence against the IPv4</u> <u>address depletion</u> is our mission".
- Premise ;
 - ✓ In about 2 or 3 years, you will experience the difficulty to obtain the global IPv4 address.
 - The most suffering player and area is for the introduction of new business and for the expansion of business.
 - \checkmark <u>All the stakeholder will be suffered</u>.

>We need the collaboration and harmonization among stakeholders.

Recognized



- Systestakehaldersd Private Sector)
- System Integrator
- Hosting, ASP
- System Operator (out-source, selfoperation)
- Network Provider
- ICT Equipment Vendor
- ICT Software developer/vendor
- End-User, e.g., residential customer
- Corporate user
- Analyst, investigator
- Educational Organization (e.g., university)

How you should implicate



- As a Business Opportunity
 - Innovation, revolution and creation of businesses regarding the system and network industry.
- As a Risk Management
 - Preferential treatment for the existing operators will be hard
 - Even existing operators (i.e., ISP, ASP) will experience the difficulties
 - Expectation to "IPv4 address trading market" would be of risk.
 - System network and service security



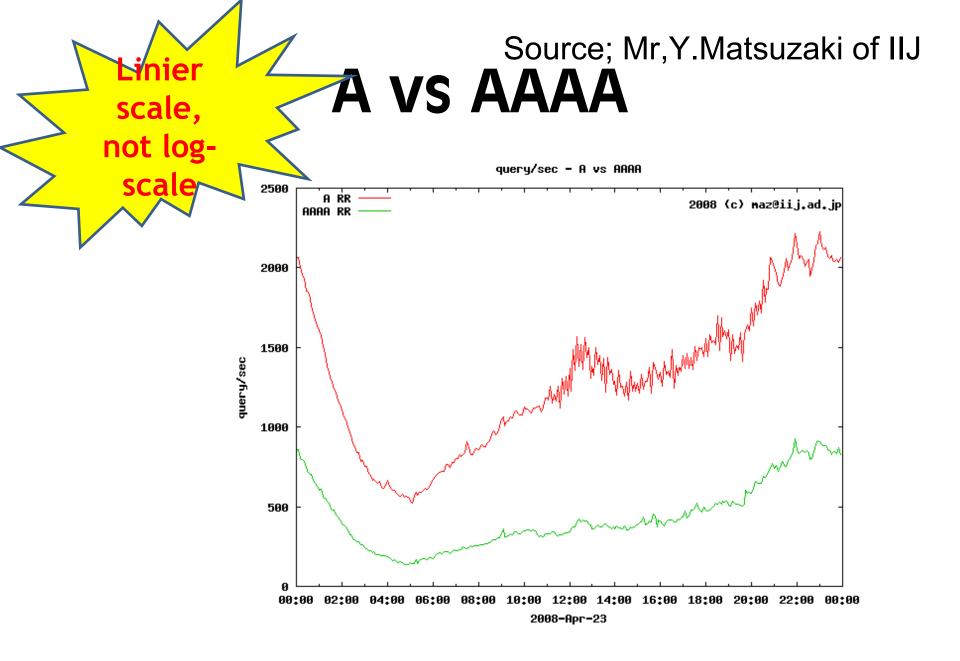
- In order to provide the network connectivity for IPv6 only servers, ISP must carry IPv6 packets
- Carrier-Grade NAT is just transitional solution.
- The system development/deployment against IPv4 address depletion is against the business risk.
- The cost for system development may be ought to be considered as a risk management..

Message to iDC, ASP, WE LEXHAUSTION CSP

- Server operators will be suffered, first, since the server node needs global (IPv4) address.
- At least, after the IPv4 address pool depletion, the IDC that have available global IPv4 address would have better business superiority than the IDC that does not have.
- Many IDC companies and operators may not have correct technical understanding, and may anticipate the

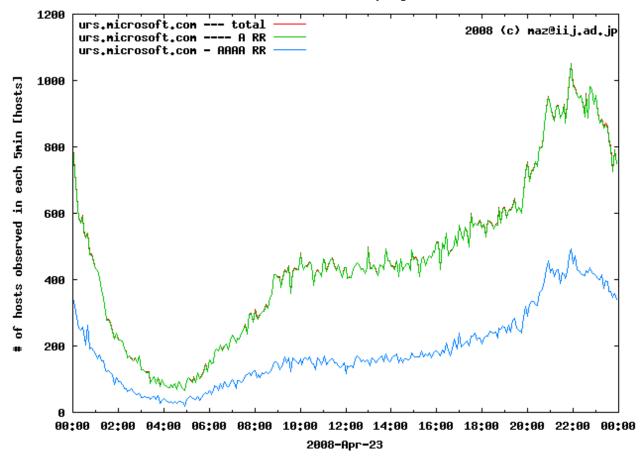
Action Items by the Stion Force

- List up the issues to solve by each player
- Information sharing among related organizations
- Establish the Q&A center
- <u>Design and operation of testbed</u>
- <u>Design and operation of education</u>
 <u>pa</u>Ckage
- Issues and it's solution of security during the transition process



Source; Mr,Y.Matsuzaki of IIJ Number of source node for Oueries

urs.microsoft.com - # of query source host



IPv6 Glue on the Root

- A/F/H/J/K/M have add AAAA record
- February 04, 2008.
 - A.ROOT-SERVERS.NET. 2001:503:ba3e::2:30
 - F.ROOT-SERVERS.NET. 2001:500:2f::f
 - H.ROOT-SERVERS.NET. 2001:500:1::803f:235
 - J.ROOT-SERVERS.NET. 2001:503:c27::2:30
 - K.ROOT-SERVERS.NET. 2001:7fd::1



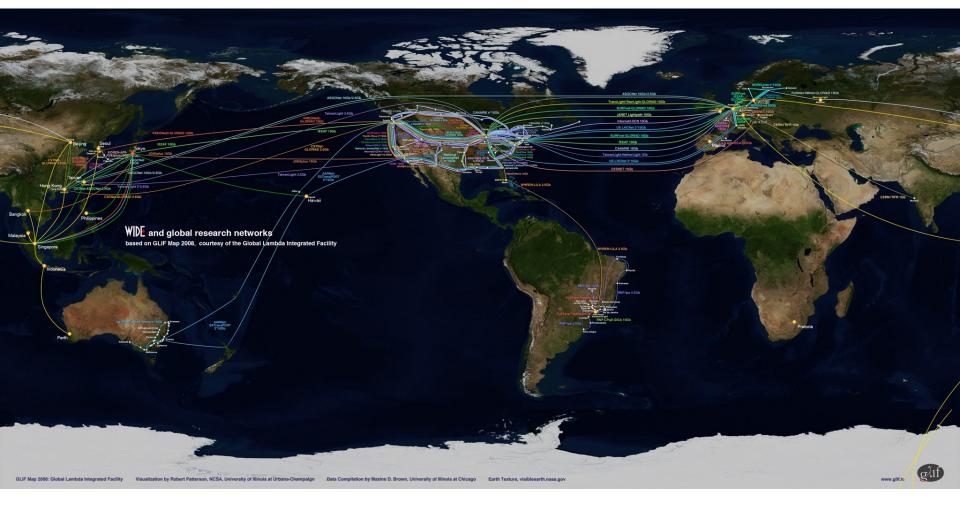
R&D on Future Internet, i.e., Internet 2.0

How does the future Internet look like? 8 What is going on the current Internet ?

world

- some legacy and old conventional
- 1. User and end-stations is poor and stupid
- 2. Users' terminal only turns on, when it's needed
- 3. Fixed terminal is far major and superior than mobile nodes
- 4. Link is bi-directional and stable
- 5. "Service" must be provided either by provider or by enterprise.
- C Cost of transmission store and conv is

GLIF World Map – 2005



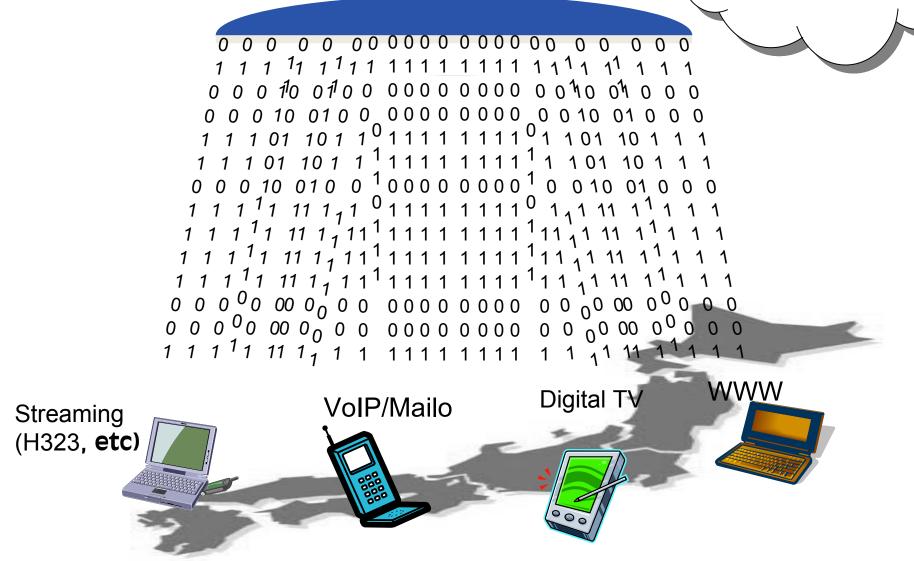
www.glif.is

Visualization by Bob Patterson, NCSA.

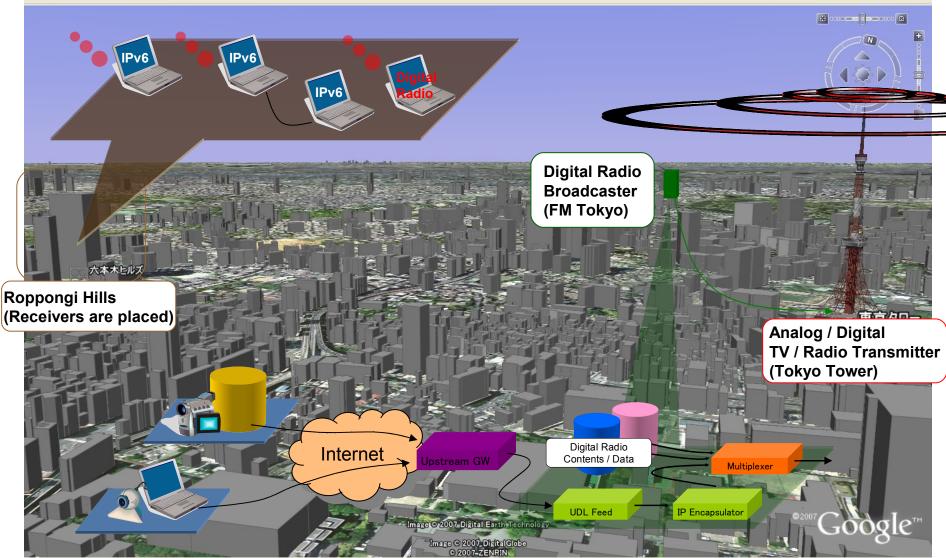


Broadcast, aka UDL(Uni-Directional Link)

The Internet



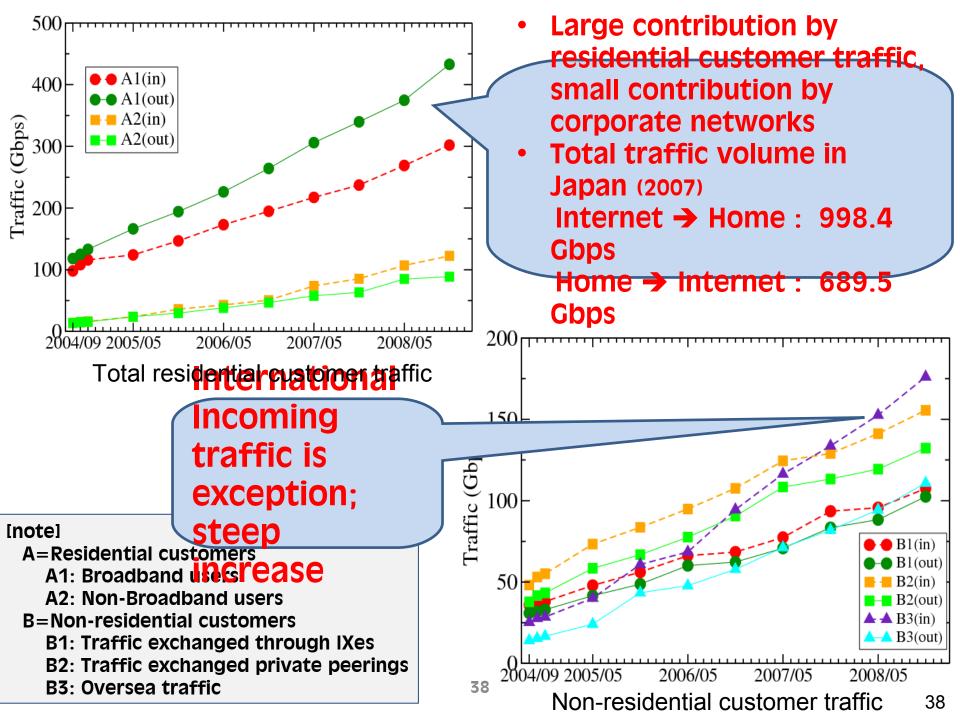
Experiment to Transmit IPv6 Multicast over "Digital Radio (RF)"



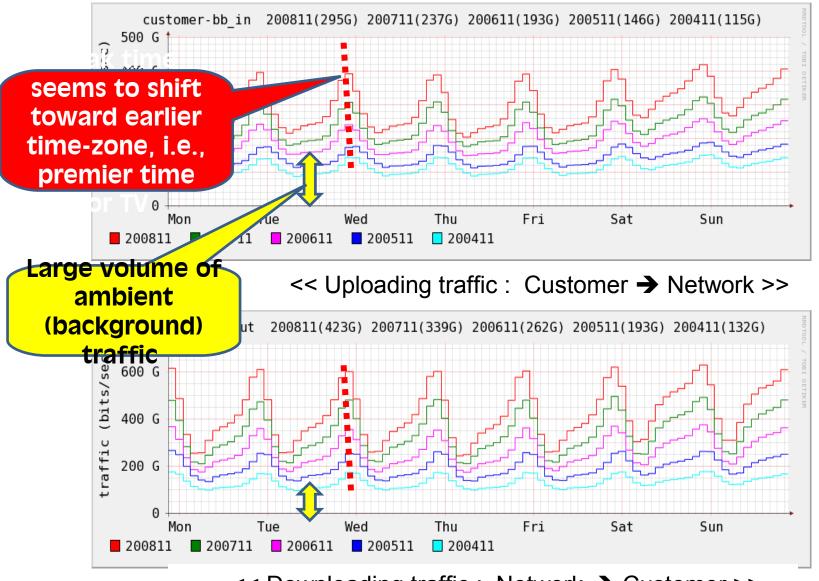
Traffic measurement and analysis of Japanese commercial ISP Traffic

(*) Seven major ISPes in Japan has been

collaborated with us, i.e., OCN, KDDI, Yahoo BB!, K-Opticom, Softbank

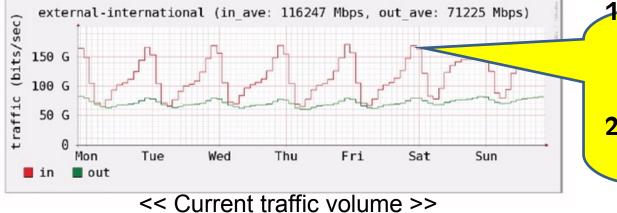


Weekly Broadband customer traffic for three years



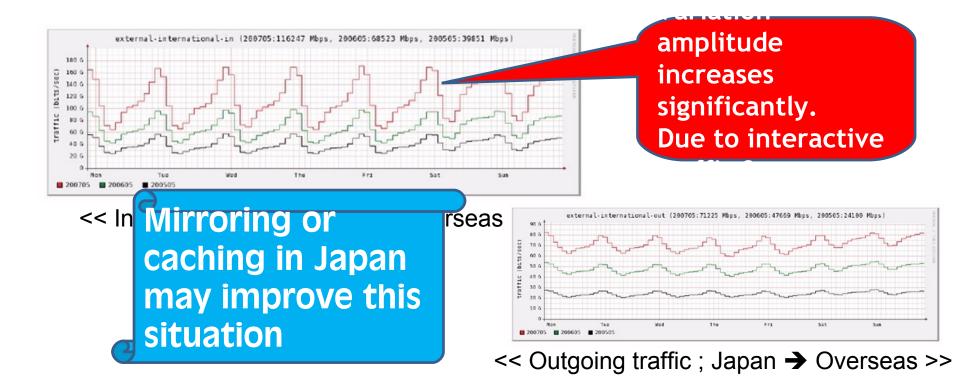
<< Downloading traffic : Network -> Customer >>

Weekly International Traffic Volume for three years

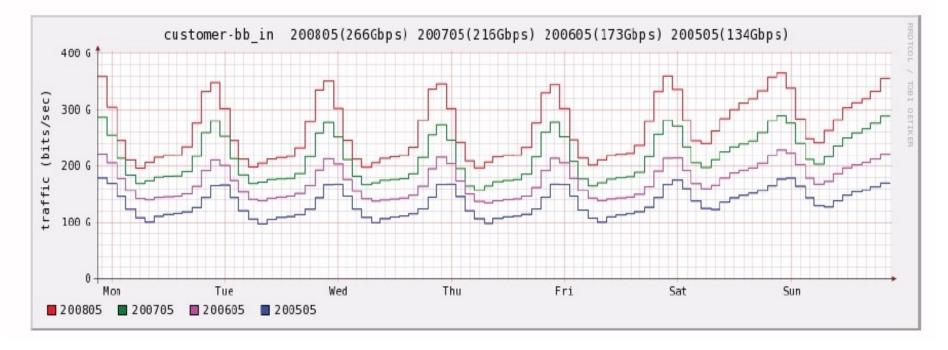


1. Incoming(import) traffic dominates outgoing(export) traffic

2. Large variation in incoming, i.e., interactive traffic



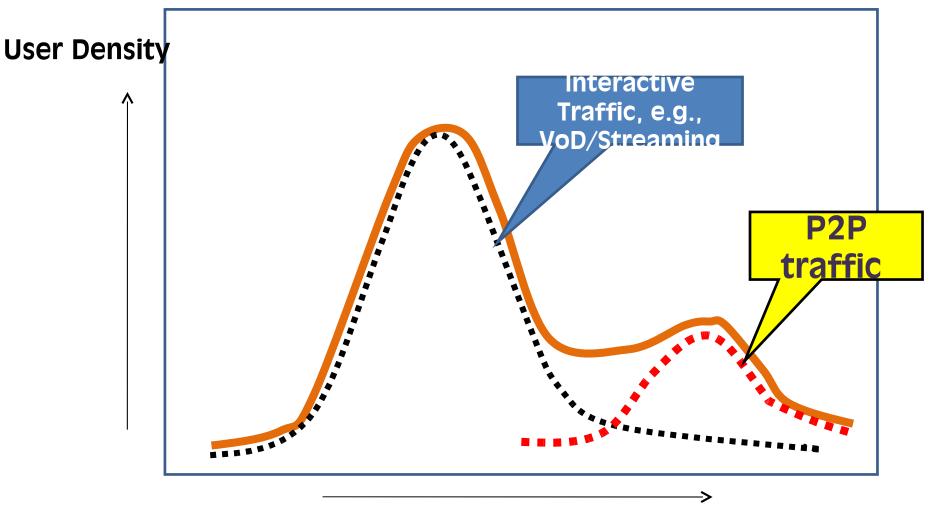
Which is a headache for ISP, P2P or Interactive



P wave seems to have small amplitude nplitude of wave by interactive traffic seems to be

Appeared at CoNEXT2008

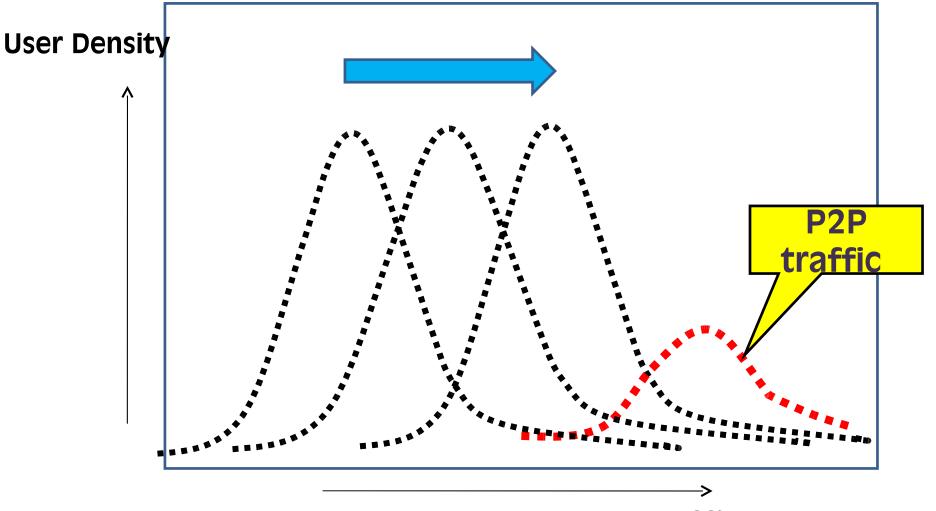
User Density versus Total Traffic Volume per Customer



Log {Total Traffic per Custome

Appeared at CoNEXT2008

User Density versus Total Traffic Volume per Customer



Log {Total Traffic per Customer

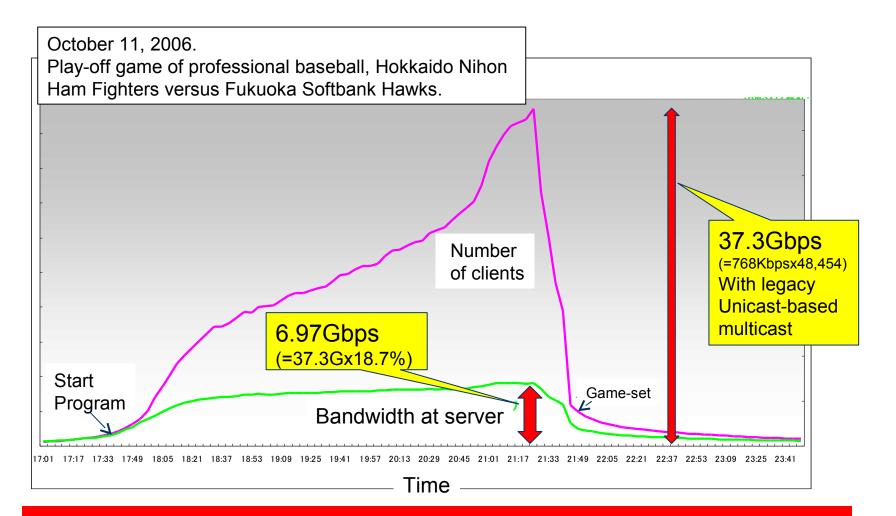
More than 80% of TCP session does not protocols/ports ranking use Well-Known Port classify client-type/peer-type with thr 2005 2008 client client protocol total total port peer peer (%) (%) type type type type TCP * 97.43 94.93 97.66 96.00 95.51 96.06 (< 1024)13.9958.93 8.66 17.9876.16 11.35 80 (http) 5.54 14.0664.96 8.26 9.32 50.78 554 (rtsp) 0.38 2.440.191.368.21 0.58443 (https) 0.30 1.45 0.19 0.58 1.63 0.46 1.25 0.24 0.25 20 (ftp-data) 0.93 0.900.17(>= 1024)83.44 36.00 89.00 78.02 19.35 84.71 6346 (gnutella) 0.92 0.84 0.93 0.94 0.67 0.97 Yet, another important fact is: large number of TCP /UDP connections are established by single end-station everv GRE 0.07 0.120.06 0.09 0.080.09 ICMP 0.01 0.050.01 0.020.050.02

world

- some legacy and old conventional wisdoms -
- User and end-station is poor and stupid
- Users' terminal only turns on, when it's needed
- Fixed terminal is far major and superior than mobile nodes
- <u>"Service" must be provided either by</u> provider or by enterprise.
- Cost of transmission, store and copy, is

Unawared technical evolution ?

- Two of drastic cost down in ICT
 - Copying
 - Recording and saving
- However, logistics of information may not be aware of this evolution...
 - • •
 - Have BitTorrent or Joost been awared ?
 - BB-TV! by SoftBank YBB has operated, silently...



P2P Technology contributes to more than 80% cost reduction for bandwidth capacity at server site in iDC.

What has Peer-to-Peer introduced ?

- 1. {networked} Cache and Proxy
- 2. {networked} DMA (Direct Memory Access)
- 3. {networked} Virtual memory system (by DHT)
 - Separate contents handler(identifier) and real storeing address
 - Access heterogeneous and multiple device with single {virtual} interface
- 4. Abstraction of contents by number (by DHT)

Cache memory in computer

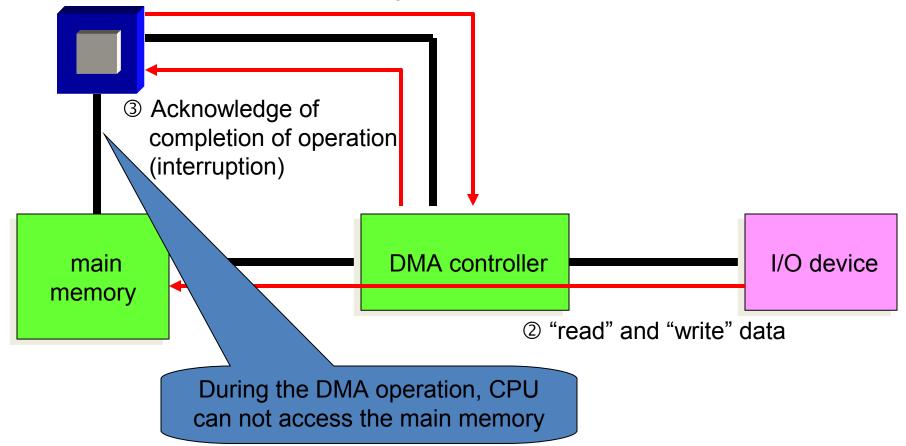
High speed processing ① Requesting "read" data Main ② Responding "send" data memory (*) \bigcirc is so slow \rightarrow idle clocking at CPU.... Introduction of cache memory system <<High Speed>> <<Lower Speed>> <<High Speed >> Requesting "read" data (*) Send the data by ⁽²⁾Responding Main Cache the previous and "send" data old request memory memory

What has Peer-to-Peer introduced ? • {networked} Cache and Proxy

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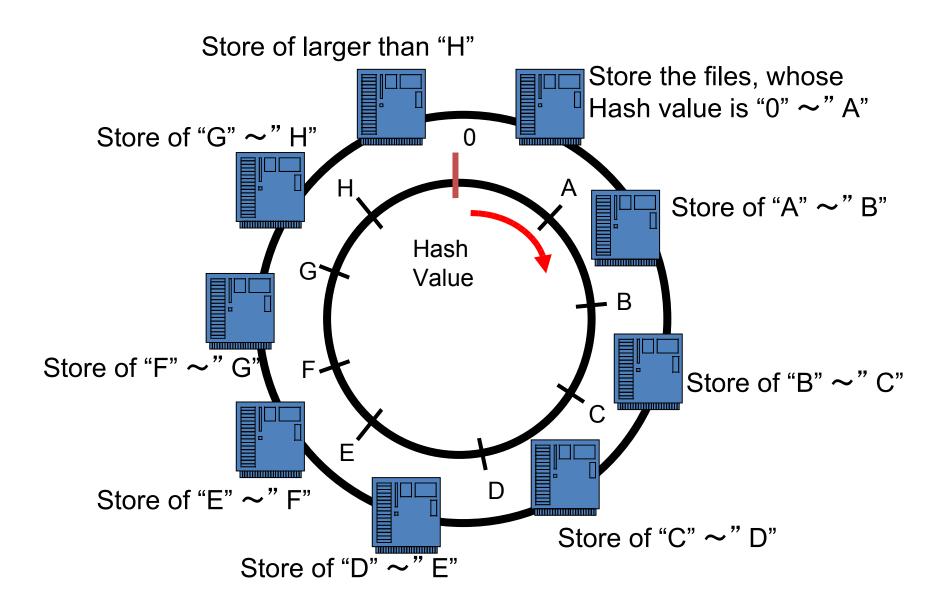
DMA; Direct Memory Access

① Ordering input/output data



What has Peer-to-Peer introduced ?

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Distributed file storage image in DHT system

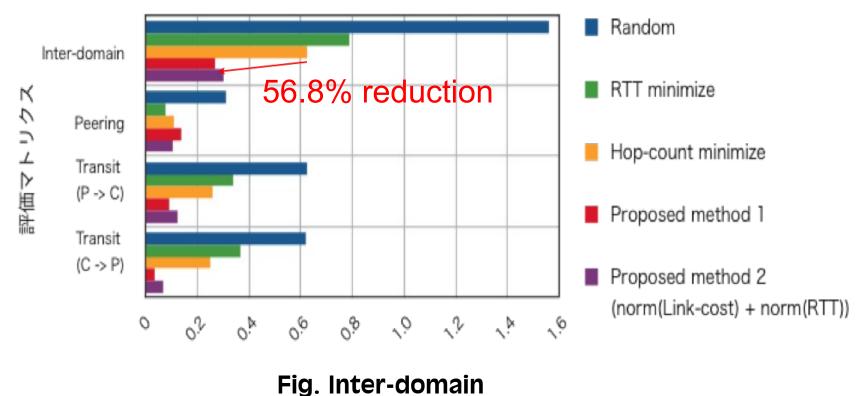
Challenge on P2P deployed in ISP

- Traffic engineering on P2P system Peer to Peer P2Pネットワーク実験協議会 - Mozilla Firefox ファイル(E) 編集(E) 表示(V) 履歴(S) ブックマーク(B) ツール(I) ヘルプ(H)
 - -Intra-domain
 - → P4P ?
 - -Inter-domain
 - → new routi

COLE



Reduce of Inter-Domain Traffic



traffic

How the real network looks like ?

- 1. Covering our "Earth" with high speed network
- 2. Impossible to accommodate earth with single technology
- 3. Investment and operation is always autonomous
- 4. We have large area, where we could not wire
- 5. We have large area where, even, wireless would be hard to use
- 6 Uni-Directional Digital Link

Toward the new continent

Why we go to new continent ?

- Contribution of revenue by ICT industry in the <u>GDP is less than 10%.</u>
- More than <u>90% revenue</u> in GDP is come from <u>non-ICT industries</u>.
- Almost all the companies, including non-ICT industries, <u>depends on ICT</u> <u>technology</u> on their corporate operation.
- How to use the ICT defines the marketing power and operating
 nower of companies

Flagship Projects

1. Facility Networking for energy saving

2. Live E! ; Weather Sensor





How to use the sensor network e.g., saving energy in building system

 Energy saving and preserving the Earth is now "Global" agenda, while there is an economical benefit and incentive for private companies.
 Integration of separated sub-systems, e.g. Air-conditioning, lightening, security, IT.

Let it with open TCP/IP technology (i.e., IPv6)

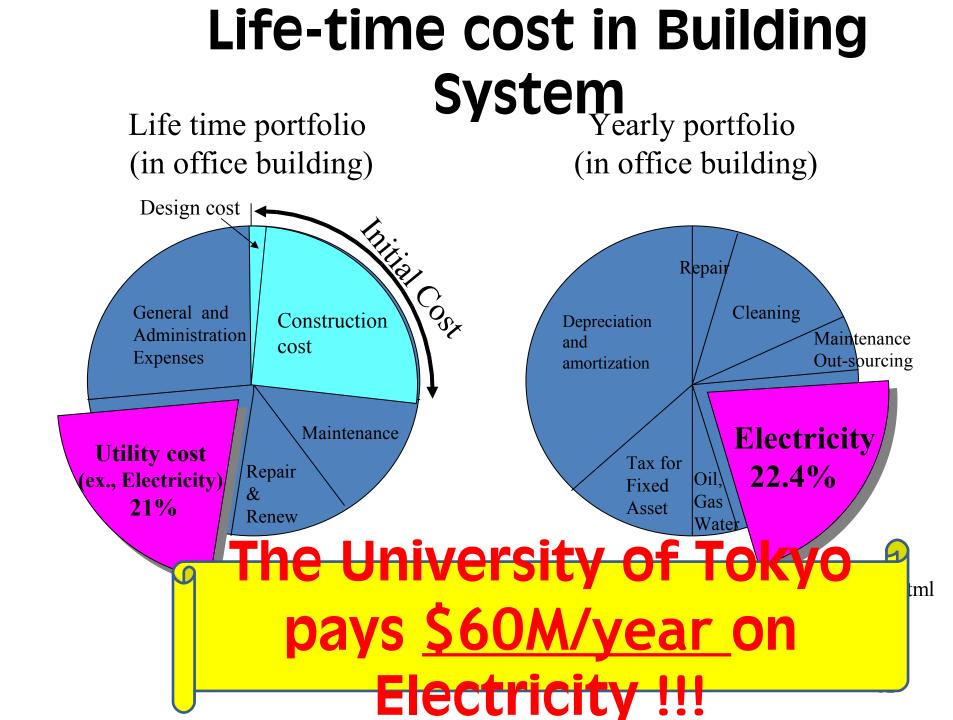
- 10 Large number of sensors/actuators, and they do not care about the version of IP and protocol

60

1. Let available any digital

- information computing device or resource on the earth for any device on the earth, for other usage
- 2. We should not leads the restraint of human and social activity by energy saving, but we achieve the less energy consumption through increased efficiency and

innovation.



Business in FY2007 and 2008

- Integration with Digital Home Appliances
- TV set by Panasonic works as window for facility control and management in residential area
- Live E! WS at APNG Camp (Aug.2007)
- 2008
 - 1.Beijing Olympic Game 2008

 - 3.Live E! WS deployment in A:

Beijing Olympic 2008 Main Stadium District Lighting System Control by IPv6 Facility Manage & Control





Operated by Matsushita Electric Works (MEW) http://www.mew.co.jp/e/corp/index.html



Lightening Management & Control

- Using IPv6 based Facility Networking
- Area Management System, i.e., not single facility but multiple facilities
- 1.4kmx2.4km with 18,000 lights
- 340 IPv6-based control nodes
- 10% Energy saving

Special Project at the Univ. of Tokyo "Green. ICT Building"

- Building "Green ICT Building"
 Building No.2, Hongo Campus
 - Targeted reduction;
 - <u>15%=\$4M USD (in 2012)</u>, <u>50%=\$30M USD (in</u> <u>2030)</u>
 - 12 floor high, R&D and R&E activities
 - Established October 2005, Start of Operation in March of 2006
 - More than saving energy
 - Forming **R&D** consortiu



Participants

アイビー テクノス 株式会社

鹿島

シムッ

ダイタ

株式

株式

株式:

株式

株式:

日本

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富士

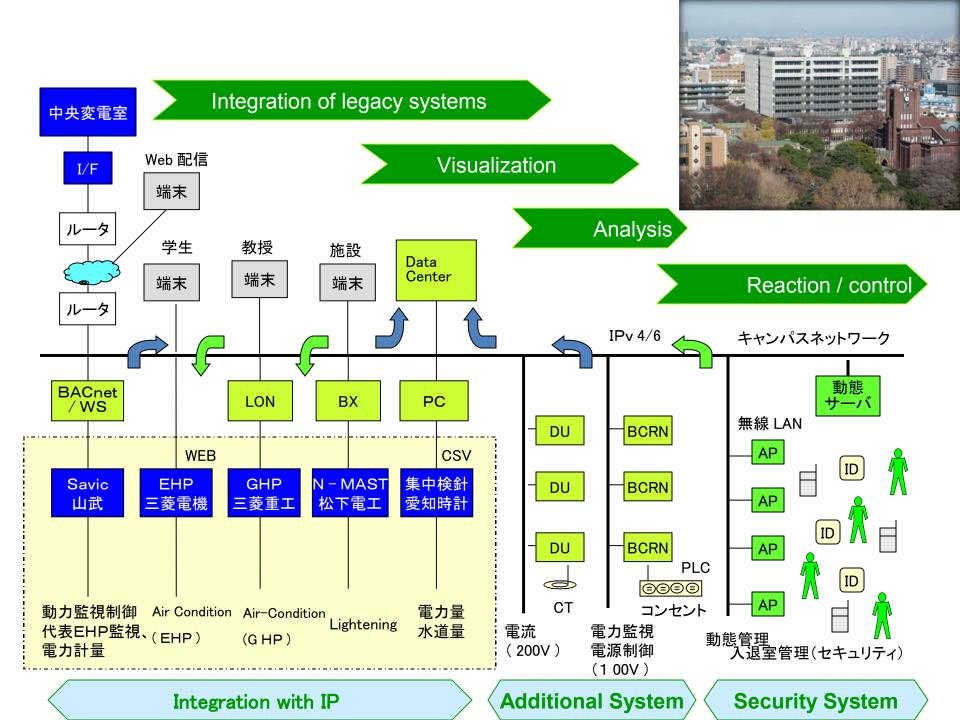
T&Y

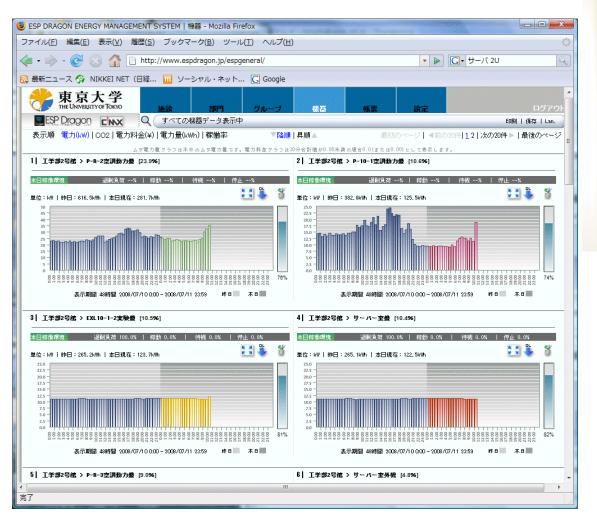
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株式会社インターネット総合研究所

グリーン東大工学部 フ

- 松下電工 株式 株式会社 三菱総人
- Rickeusonson 株式 Stakeholders on Facility Business 株式
 - Developer, e.g., landlord
 - 清水 - General Contractor/Con"s"tractor Citri
 - System Integrator
 - System Designer
 - ICT Vendor
 - Component vendor, e.g., sensor
 - Standardization Body
 - R&D organization, e.g., University
 - Local government, e.g., Tokyo
- 松下電器産業 株式会社



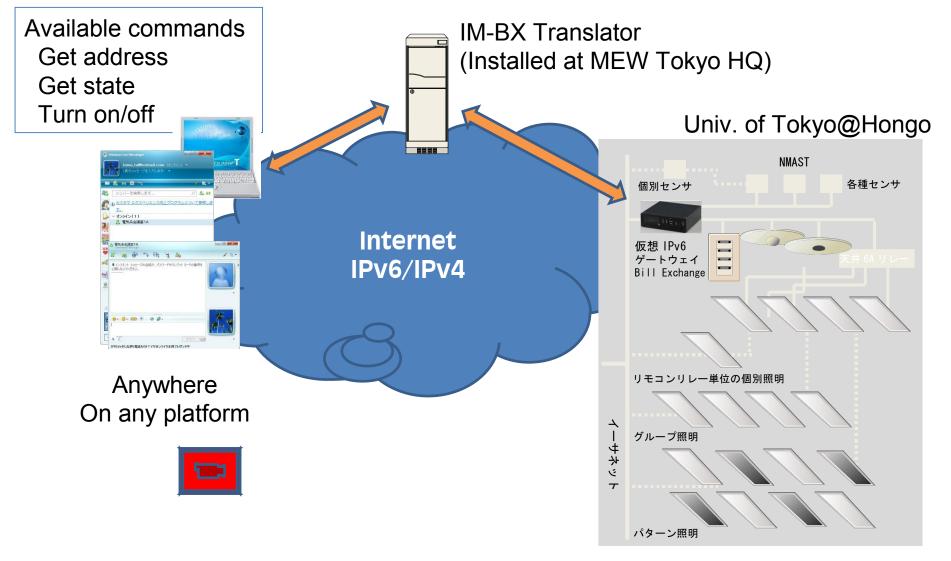




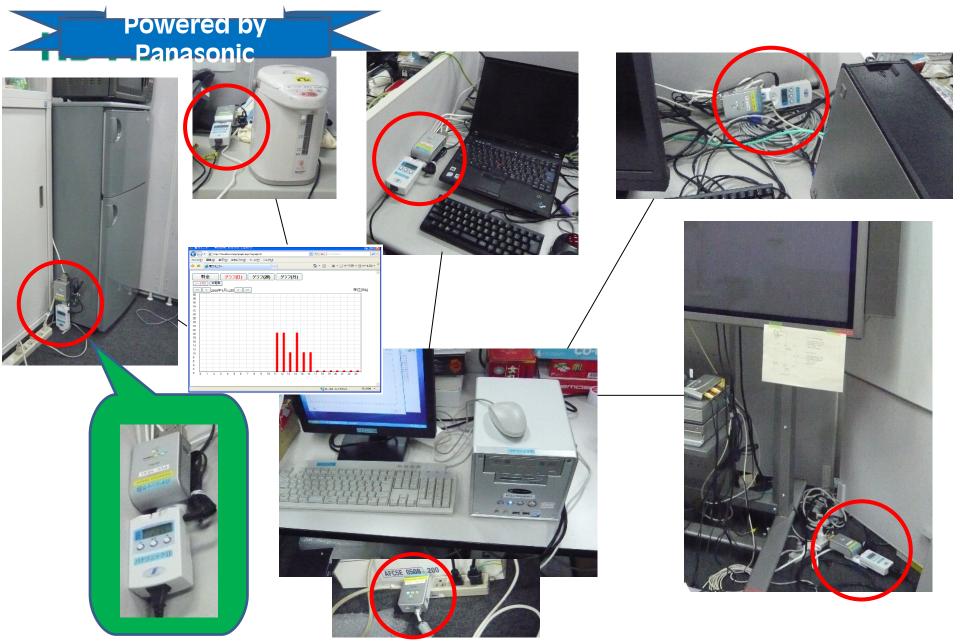


Real-time monitoring of Electric Power Consumption

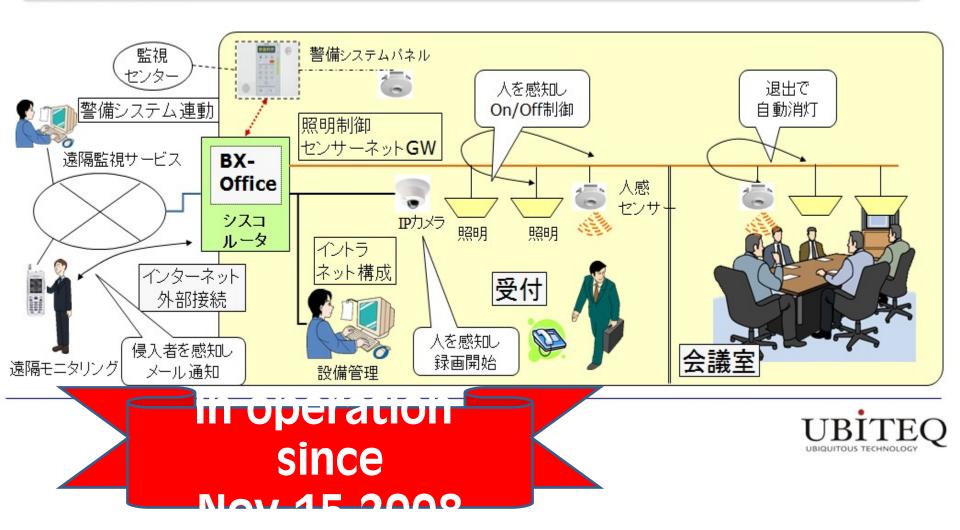
Lights Control and Monitoring by MS Instant Messenger



Measurement via PLC for 100V appliances



Experimental operation UBITEQ, Panasonic EW, Cisco Systems, SVamatakel



"Live E!" Project Sensor network for the earth – Sharing the any information

for innov





Live E! Sensor Deployment Status as of December 2008



Dense Installation Areas Minato-ku in Metropolitan Tokyo

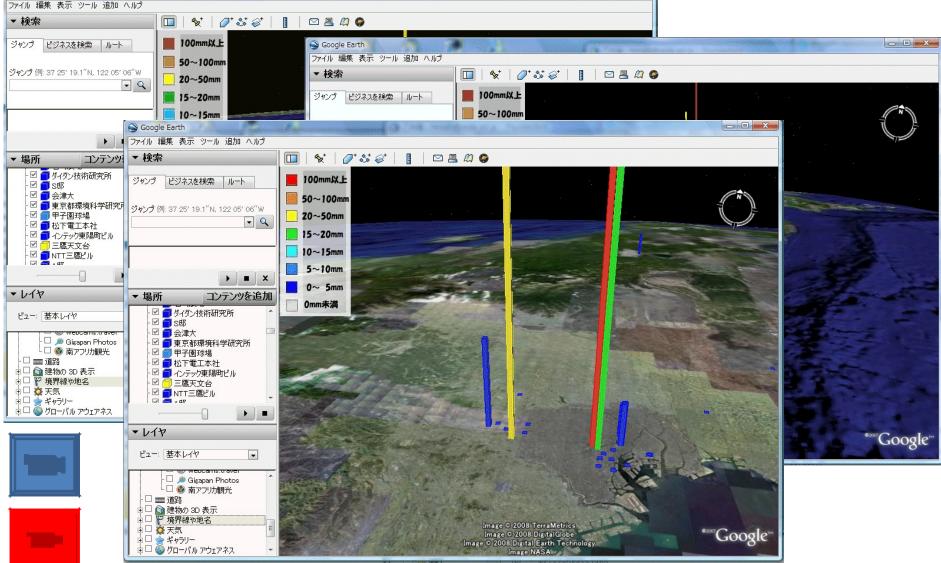
- Education for elementary schools
- Public service, e.g., against heat-island phenomenon or evacuation guide for earthquake
- Kurashiki City in Okayama
 - Disaster protection (against flooding by heavy rain)







Heavy Rain in Tokyo, Aug.29, 2008



東京都 エリア

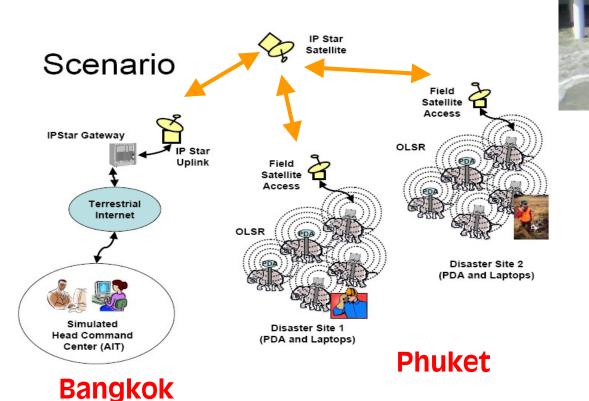
DUMBO Project in Thailand with AIT

- Emergency Responding
- Live E! sensor in OLSR



DUMBO with AIT@th

- Digital Ubiquitous Mobile
- Bangkok & Phuket, Thai
- December 1st 2006 (14:00 -





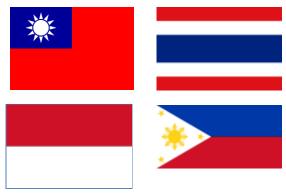
Live E! Project into Asia-Pacific





[Existing Installation]

- Chinese Taipei
- Thailand
- Indonesia
- Philippine



[New Installation]

- Malaysia
- Fiji
- Vietnam
- Sri Lanka
- Pakistan
- China
- India

ullet

- Myanmar
- Bangladesh
- New Zealand

Cambodia

- [Other Installation]
- Egypt, France, Canada,

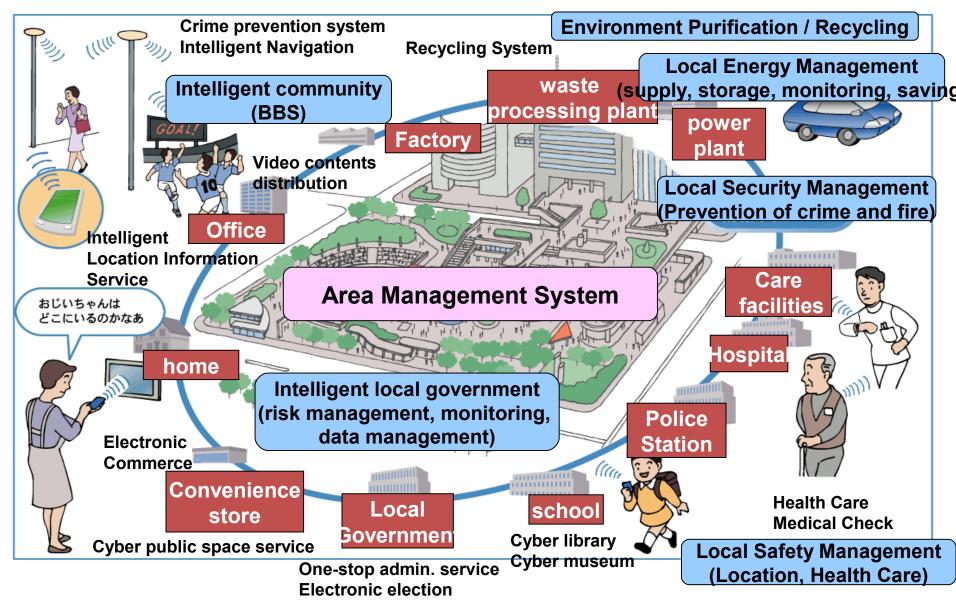






Metropolitan design; Real-Space Internet with IPv6

Source: Matsushita Electric Works



Innovation of Metropolitan Design Principle

Foods(= Water) Religious (= Information(Authority, Wisdom)

Exported goods(= logistics { + inform. }) Transportation(= ship, train, car) Energy (= Coal, Atomic, Solar) and Information net vork

What is the impact/implication of Electronic Car ? • Communication among

- car
 - Avoiding the traffic congestion
 - Virtual car-train
- Remove the combustion engine
 - Why car need long distance driving capacity ?
 - Car can be into the living





Innovation of Metropolitan Design Principle

Past requirements :

- Agriculture (river, canal)
- Manufacturing (logistics=train, road)

Future: Control of "Energy and information flow" with ubiquitous energy sources → SCM of energy flow

What we (really) expected Year Win-Win relationship between Environment /Energy-saving and Ubiquitous networking Step.1 Mandatory components

- 1. Sensors and actuators network
- 2. Collaborative operation among individual components

Step.2 Ubiquitous digital space sharing all the digital information



This is the "internet End-to-End

annlications





Thank you







<u>Live E! Project</u> <u>http://www.live-e.org/</u> <u>e-mail: live-e-info@mri.co.jp</u>