

Change Log (Hidden Slide)

Case	Date	Owner	Changes
0	17-Oct-2011	Jeff Apcar	Reformatted previous V1.9 into new Cisco style (greens/yellows) *Draft* Added a new connected devices growth chart replacing IBSG one
1	30-Nov-2011	Jeff Apcar	Further updates to tables, SUN information, Updated RPL technical concepts, added Object Code Point Slide Clarified constraints and metrics distribution Released for review by BU team



P in Smart Object Networks

f Apcar
tinguished Services Engineer

acknowledgement to JP Vasseur
o Fellow, Co-Chair IETF Roll Working Group, TAB Chair IPSO Alliance



Agenda

A world of sensors

Smart Objects

Low Power Lossy Networks (LLN)

02.15.4 Low Power PAN

Using IP for Smart Objects

LoWPAN Working Group

Roll Working Group

Routing over Low Power Lossy Networks (RPL)

Conclusion



World of Sensors

- Mostly RS485 wired actuators/sensors
- Generally proprietary architectures for specific applications



Predictive Maintenance



Energy Saving Smart Grid



High-Confidence Transport and Asset Tracking



Improve Productivity



Enable New Knowledge



Intelligent Buildings



Enhanced Safety & Security



Improve Food and H²O



Smart Home S+CC



Healthcare

World of Proprietary Protocols

- Many legacy networks use **closed and proprietary** protocols
- Each with different implementations at each layer (Physical, Link, Network)
- Many **non-interoperable** “solutions” addressing specific problems
- Resulting in different architectures and protocols
- Interoperability partially addressed (poorly) by protocol gateways
- Inherently complex to design, deploy and manage
- Results in inefficient and fragmented networks, QOS, convergence
- Similar situation to computer networks in the 1980s
- Islands of systems communicating using SNA, IPX, Appletalk, DECnet, VINES
- Interconnected using multiprotocol gateways



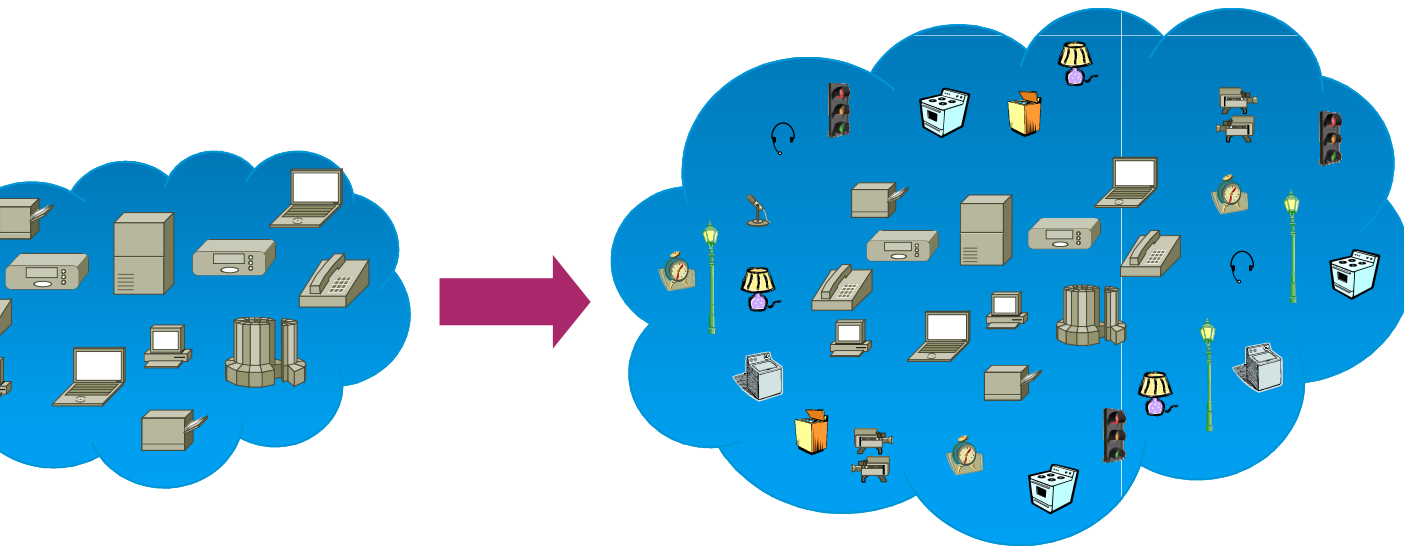
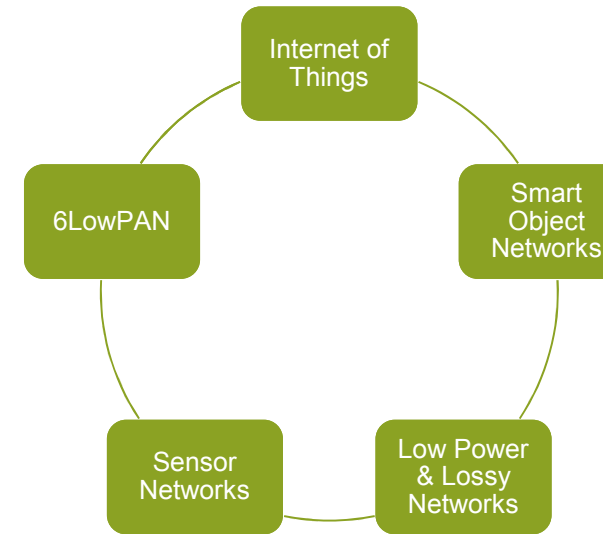
The Internet of Things

Standardise IP into sensors and other smart objects

Any object or environmental condition can be monitored

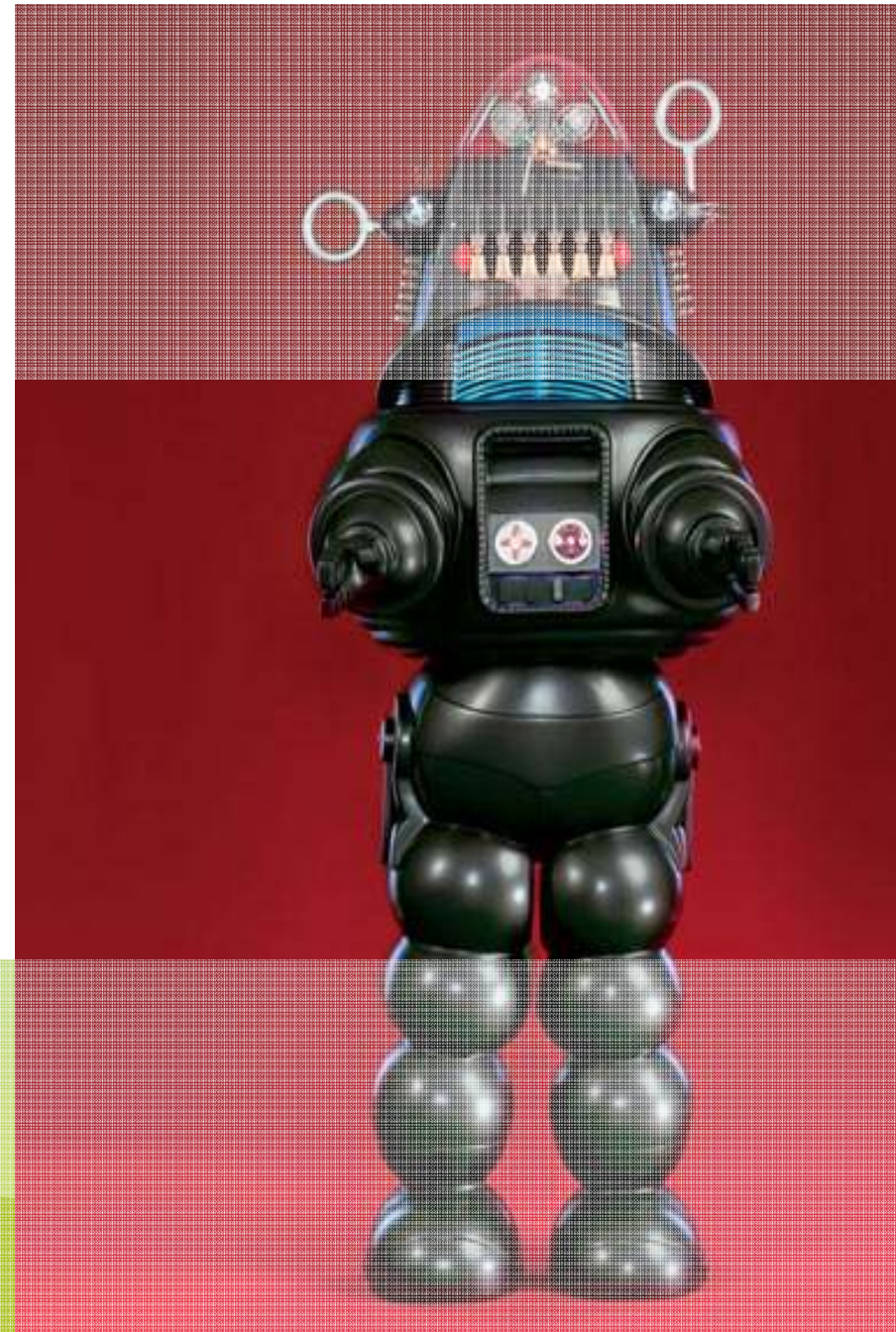
Expand the current Internet to virtually anything and everything

Form the Internet of Things



“A pervasive and ubiquitous network which enables monitoring and control of physical environment, collecting, processing, and analysing the data generated by Smart-Objects”

Smart Objects



What is a Smart Object?

A tiny and low cost computing device that may contain

A **sensor** that can measure physical data (e.g., temperature, vibration, pollution)

An **actuator** capable of performing a task (e.g., change traffic lights, rotate a mirror)

A **communication** device to receive instructions , send data or possibly route information

This device can be embedded into objects (to make them smart 😊)

For example, thermometers, car engines, light switches, gas meters

Smart Objects enable many sophisticated applications and solutions

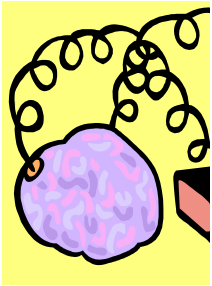
Smart+Connected Communities

Smart Grid and Energy Management

Home and Building Automation

Connected Health

Smart Objects can be organised into networks



Characteristics of Smart Objects



These devices are **highly constrained** in terms of

Physical size

CPU power

Memory (few tens of kilobytes)

Bandwidth (Maximum of 250 KB/s, lower rates the norm)

Power consumption is critical

If it is battery powered then energy efficiency is paramount

Batteries might have to last for years

May operate in harsh environments

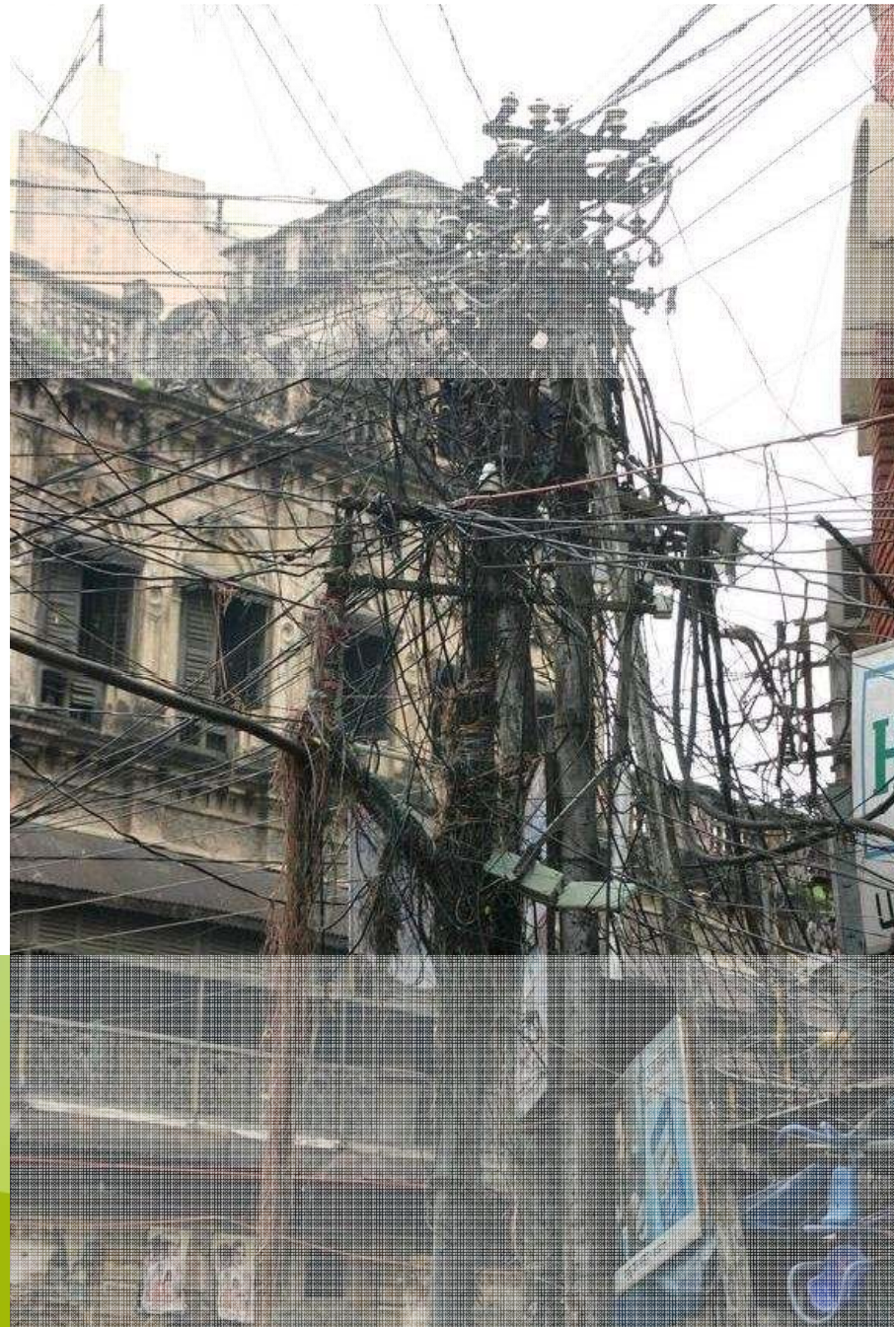
Challenging physical environment (heat, dust, moisture, interference)

Wireless capabilities based on Low Power & Lossy Network (LLNs) technology

Predominantly IEEE 802.15.4 (2.4 GHz and 900 MHz)

Newer RF technologies IEEE 802.15.4g Smart Utility Network (SUN)

Low Power Lossy Networks (LLN)



What is a Low Power Lossy Network (LLN)?

LLNs comprise a large number of highly constrained devices (smart objects) interconnected by predominantly wireless links of unpredictable quality

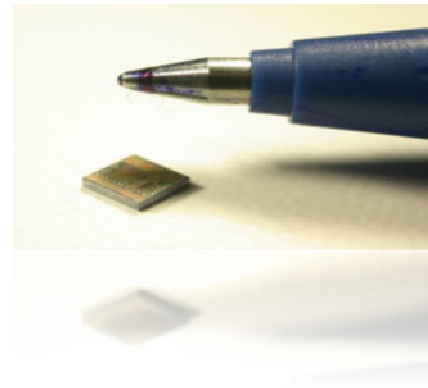
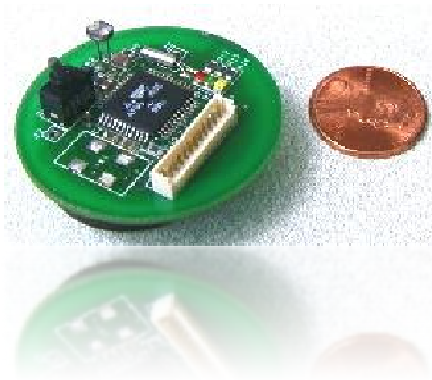
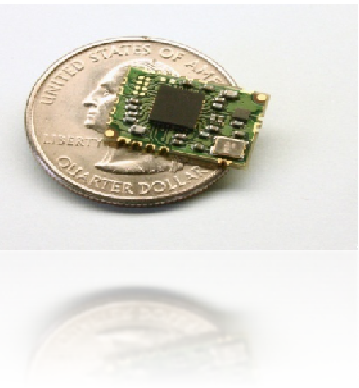
LLNs cover a wide scope of applications

Industrial Monitoring, Building Automation, Connected Home, Healthcare, Environmental Monitoring, Urban Sensor Networks, Energy Management, Asset Tracking, Refrigeration

Several IETF working groups and Industry Alliance addressing LLNs

IETF - CoRE, 6Lowpan, ROLL

Alliances - IP for Smart Objects Alliance (IPSO)



Characteristics of LLNs

LLNs operate with a hard, very small bound on state

LLNs are optimised for saving energy in the majority of cases

Traffic patterns can be MP2P, P2P and P2MP flows

Typically LLNs deployed over link layers with restricted frame-sizes

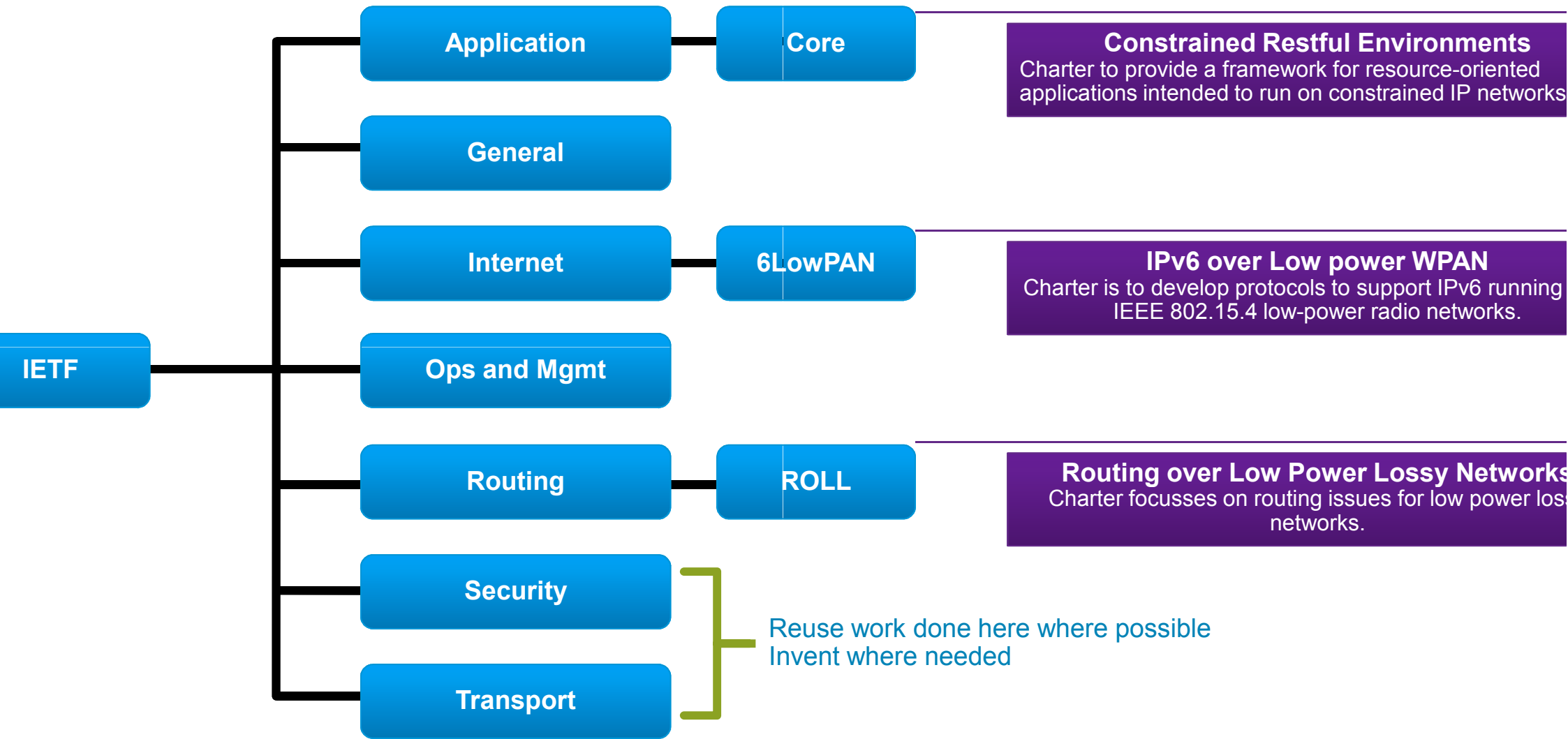
Minimise the time a packet is in the air hence the small frame size

The routing protocol for LLNs should be adapted for such links

LLN routing protocols must consider efficiency versus generality

Many LLN nodes do not have resources to waste

IETF LLN Related Workgroups



IPSO Alliance

IPSO Alliance formed drive standardisation and inter-operability

Create awareness of available and developing technology

As of 2011 More than 50 members in the alliance

Document use of new IP based smart object technologies

Generate tutorials, webinars, white papers and highlight use cases

Provide an information repository for interested parties

Coordinate and combine member marketing efforts

Support and organise interoperability events

COMPLIANCE program (Based on IPv6 forum)

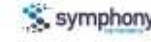
<http://www.ipso-alliance.org>



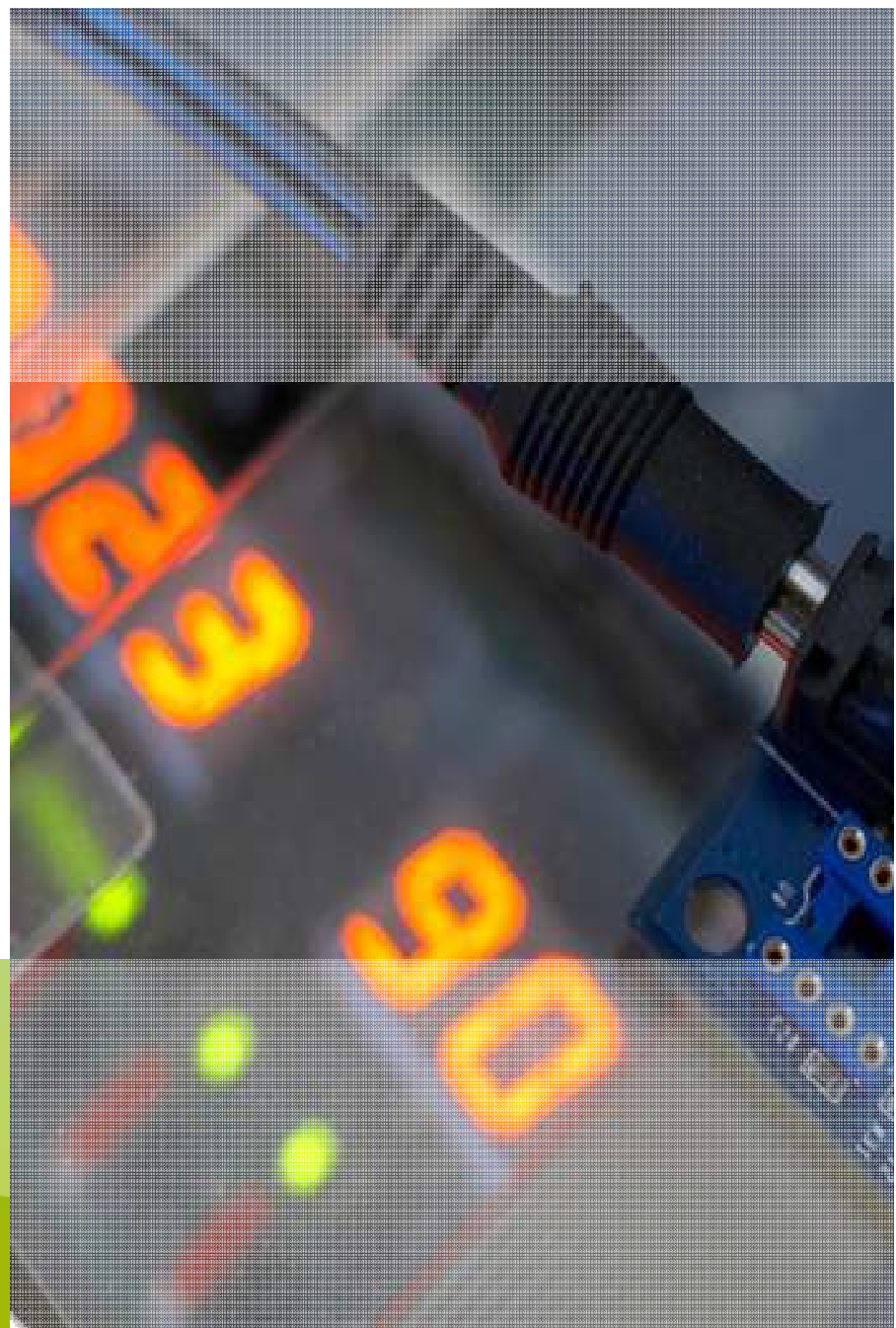
Promoters



Contributors



IEEE 802.15.4 PAN



802.15.4 Scope

Initial activities focused on wearable devices
“Personal Area Networks”

Activities have proven to be much more diverse
and varied

- Data rates from Kb/s to Gb/s

- Ranges from tens of metres to Kilometres

- Frequencies from MHz to THz

- Various applications not necessarily IP based

Focus is on “specialty”, typically short range,
communications

If it is wireless and not a LAN, MAN, RAN, or WAN, odds
are its 802.15

The only IEEE 802 Working Group with multiple
MACs

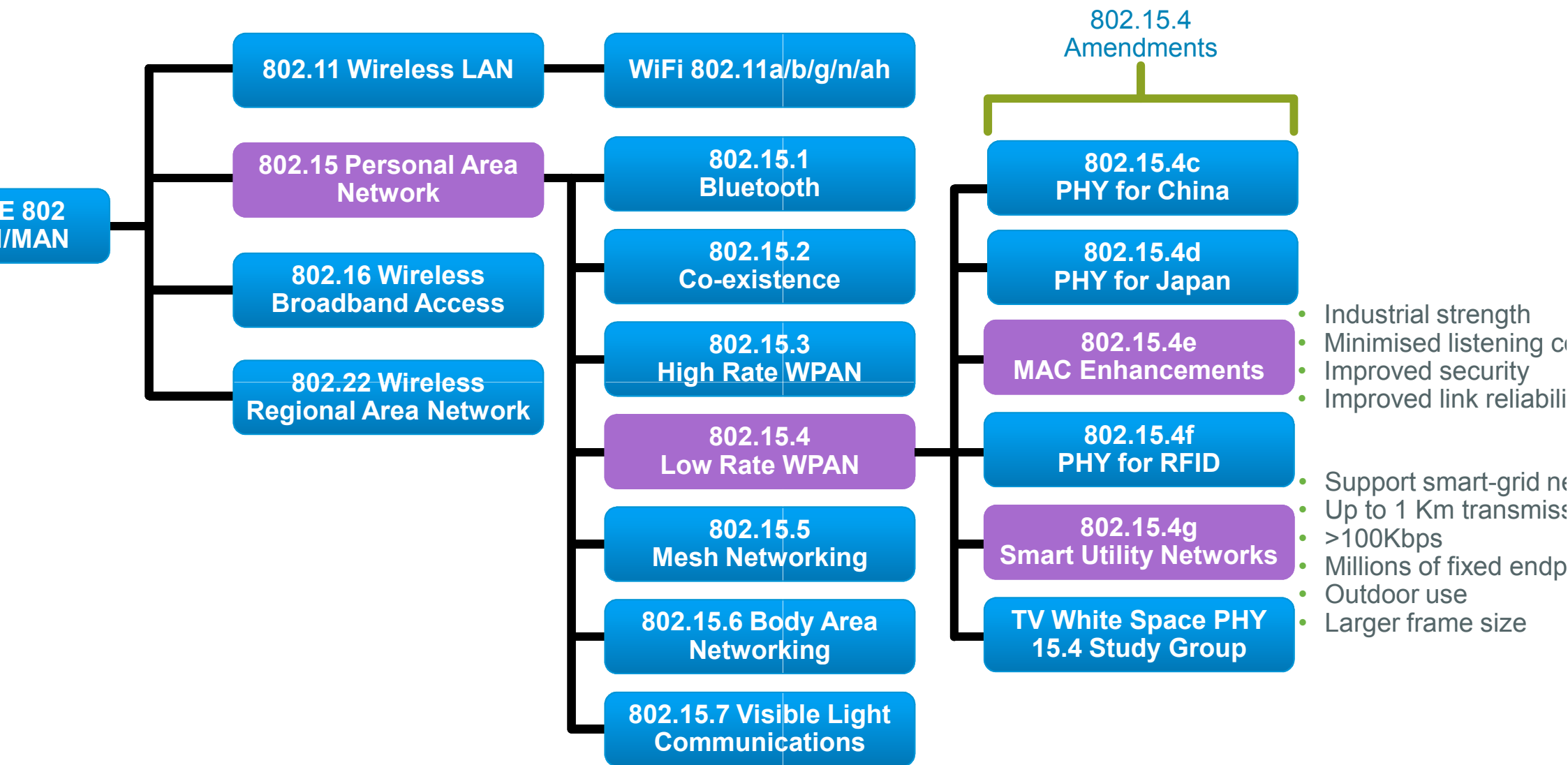


“The IEEE 802.15 TG4 was chartered to
investigate a low data rate solution with
multi-month to multi-year battery life and
very low complexity. It is operating in a
unlicensed, international frequency
band. Potential applications are sensors,
interactive toys, smart badges, remote
controls, and home automation.”

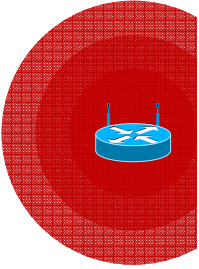
<http://www.ieee802.org/15/pub/TG4.html>

IEEE 802.15 WPAN™ Task Group 4 (TG4) Charter

IEEE Wireless Standards



IEEE 802.15.4 Features



Designed for low bandwidth, low transmit power, small frame size

More limited than other WPAN technologies such as Bluetooth

Low bit rate and packet size to ensure reasonably low packet error rates

Packet size (127 bytes) reflects minimal buffering capabilities in Smart Objects

Low power allows batteries to last for years

Transmission Range varies

Fully acknowledged protocol for transfer reliability

Data rates of 851, 250, 100, 40 and 20 kbps (IEEE 802.15.4-2011 05-Sep-2011)

Frequency and coding dependent

Two addressing modes; 16-bit short (local allocation) and 64-bit IEEE (unique global)

possible unlicensed frequency bands

(Europe 868-868.8 MHz – 3 chans , USA 902-928 MHz – 30 chans, World 2400-2483.5 MHz – 16 chans)

IEEE 802.15.4 Node Types

Full Function Device (FFD)

Can operate as a PAN co-ordinator (allocates local addresses, gateway to other PANs)

Can communicate with any other device (FFD or RFD)

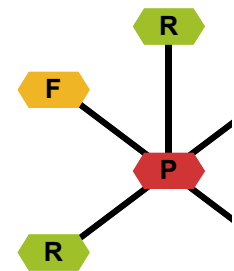
Ability to relay messages (PAN co-ordinator)

Reduced Function Device (RFD)

Very simple device, modest resource requirements

Can only communicate with FFD

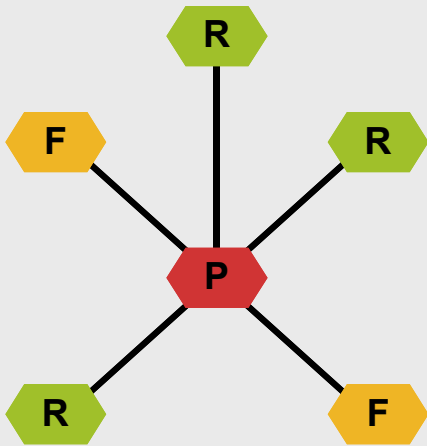
Intended for extremely simple applications



IEEE 802.15.4 Topologies

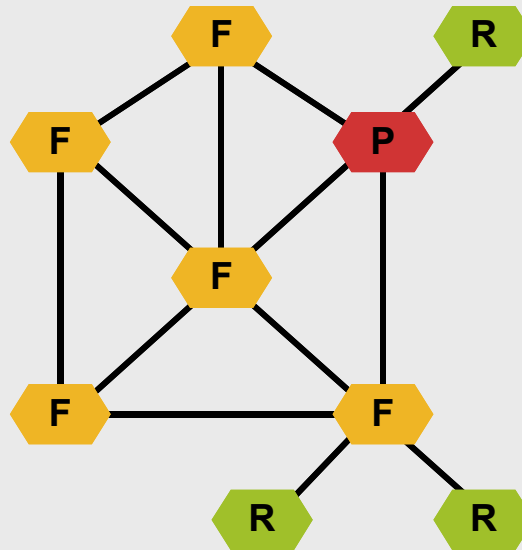
- Operates at Layer 2

Star Topology



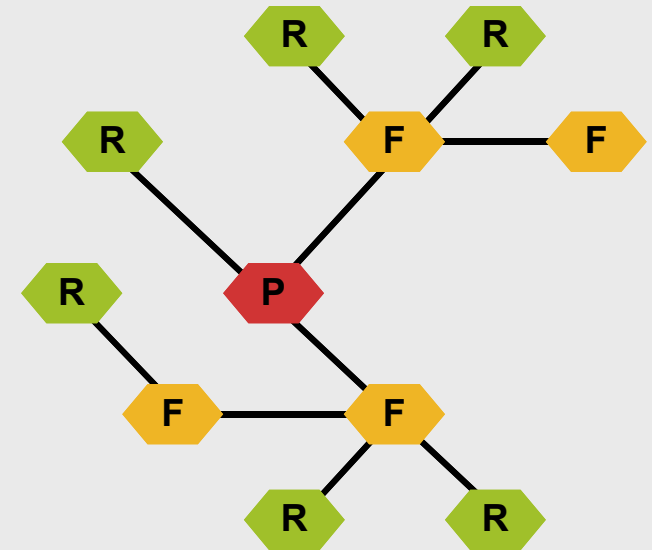
- All devices communicate to PAN co-ordinator which uses mains power
- Other devices can be battery/scavenger

Mesh Topology



- Devices can communicate directly if within range

Cluster Tree



- Higher layer protocols like RPL may create their own topology that do not follow 802.15.4 topologies

- Single PAN co-ordinator exists for all topologies

Using IP for Smart Objects



IP in Smart Object Networks

Today's computer networks are almost exclusively IP based

- Provides end-to-end reliable connectivity

- Brings scalability, flexibility and reliability

- Supports wide a range of devices, transports and applications

 - Email, WWW, VOIP, Video, Collaboration

Smart Object Networks standardising on IP

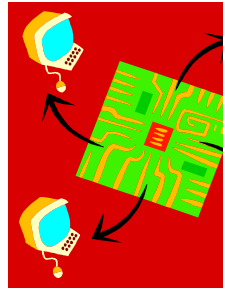
- General consensus is that IP based Smart Objects networks are the future

- Move away from proprietary and closed protocols

- Solid standardisation base allows future innovation

- Allows quick adoption of emerging applications

- Allows the creation of the “Internet of Things”



IP is both an Architecture & Protocol

IP can meet all the requirements to support a Smart Object Network

Based on open standards

IETF RFCs

Flexibility in many dimensions

Support a wide range of media - Serial, SDH, Ethernet, DWDM, FR, ATM

Support a wide range of devices - From phones to routers

Always favor global than local optimum

IP is capable of supporting many different applications; voice, video, data, mobile

Secure

Plug & Play

Scalable

The Internet comprises billions of connected devices

IPv4 or IPv6

The current Internet comprises several billion devices

Add to this growing 3G, 4G mobile devices

There is no scope for IPv4 to support Smart Object Networks

Smart Objects will add tens of billions of additional devices

IPv6 is the only viable way forward

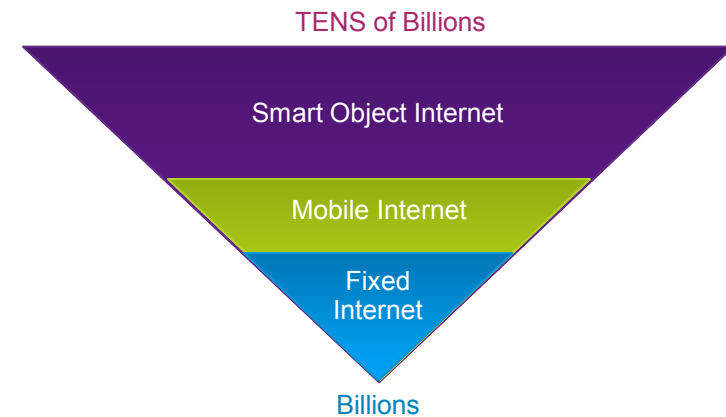
Solution to address exhaustion

Stateless Auto-configuration thanks to Neighbour Discovery Protocol

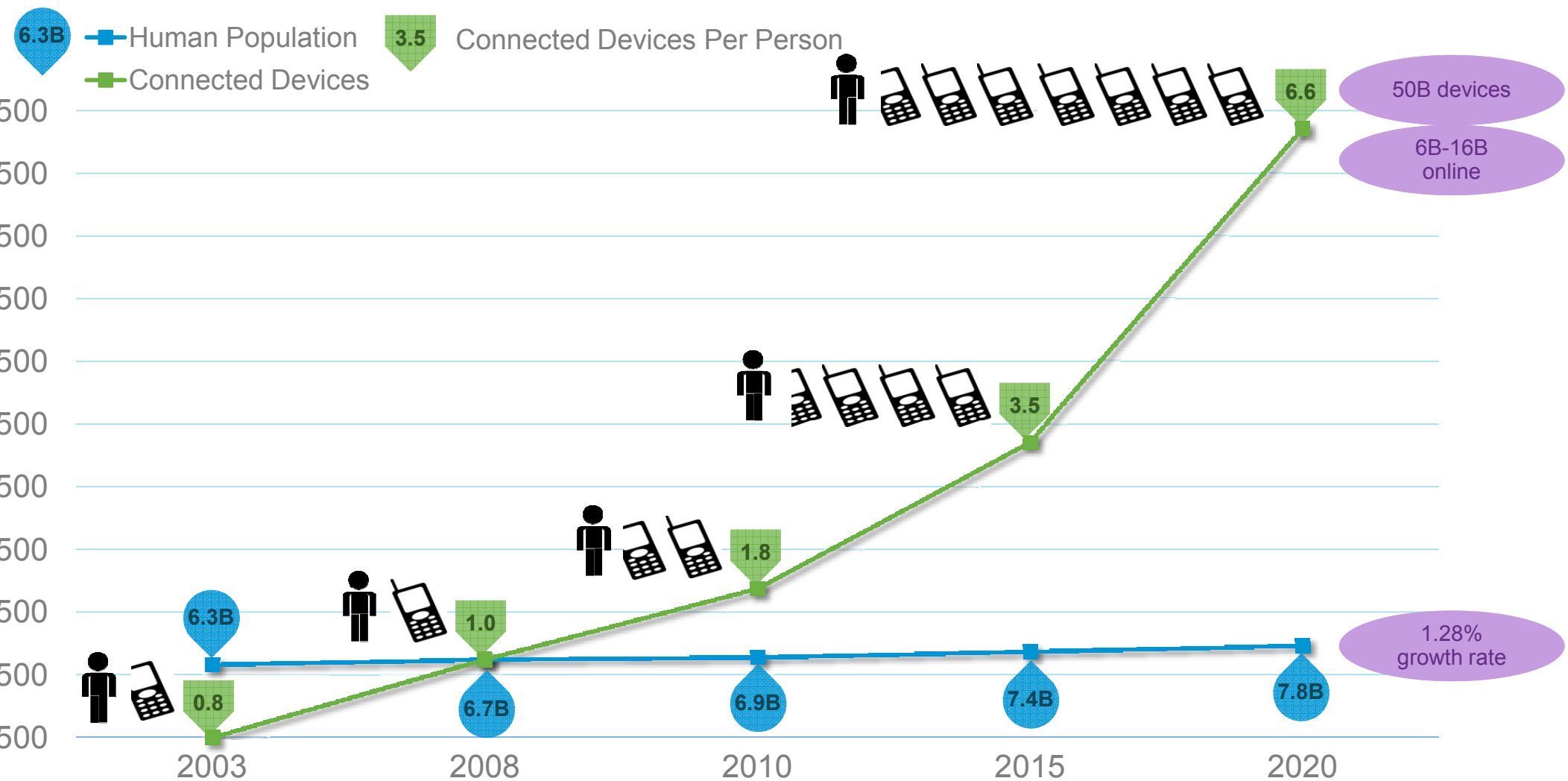
Some issues with IPv6 address size

Smart Object Networks use low power wireless with **small frame size**

Solution to use stateless and stateful header compression (6LoWPAN)



Connected Devices Growth



© IBSG projections, UN Economic & Social Affairs <http://www.un.org/esa/population/publications/longrange2/WorldPop2300final.pdf>

Contiki + uIPv6 Code for Smart Objects



Contiki is a memory efficient O/S for smart objects

Open source operating system for the Internet of Things

IPv6 is world's small certified stack for objects such as actuators and sensors

uIPv6 does not require an O/S (such as Contiki)

Able to run over any link layer (for example, 802.15.4)

All IPv6 features (except MLD) are implemented from RFC4294

Obtained IPv6 ready phase 1 logo

Open source release <http://www.sics.se/contiki>

Memory requirements for IPv6/6LoWPAN/802.15.4

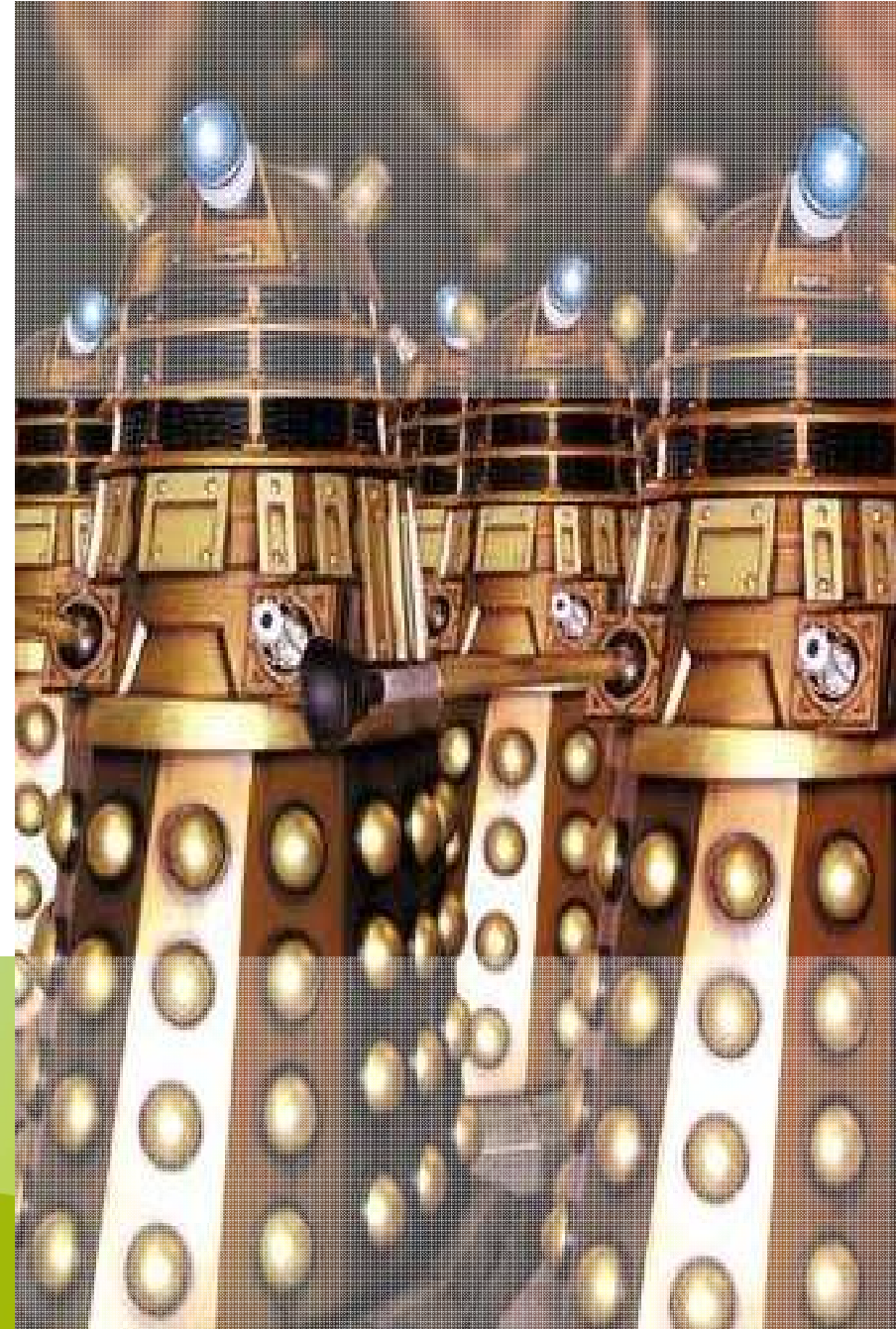
35K ROM 3K RAM (minimal O/S features)

40KB ROM 10KB RAM (full O/S features)

Minimal
Memory Requirements

uIPv6	ROM 11KB
	RAM 1.8KB
Contiki OS	ROM 24KB
	RAM 1.2KB

LoWPAN Working Group



What is 6LoWPAN ?

IPv6 over Low power Wireless Personal Area Networks

An adaptation layer for IPv6 over IEEE 802.15.4 links

Why do we need an adaptation layer?

IEEE 802.15.4 MTU is only 127 bytes, IPv6 minimum MTU is 1280 bytes

IPv6 does not do fragmentation, left to end nodes or lower layers

Performs 3 functions each with its own 6LoWPAN header

IPv6 Header compression

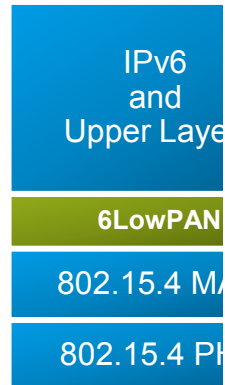
IPv6 packet fragmentation and re-assembly

Layer 2 forwarding (also referred to as mesh under)

RFC4919 defines the Problem Statement

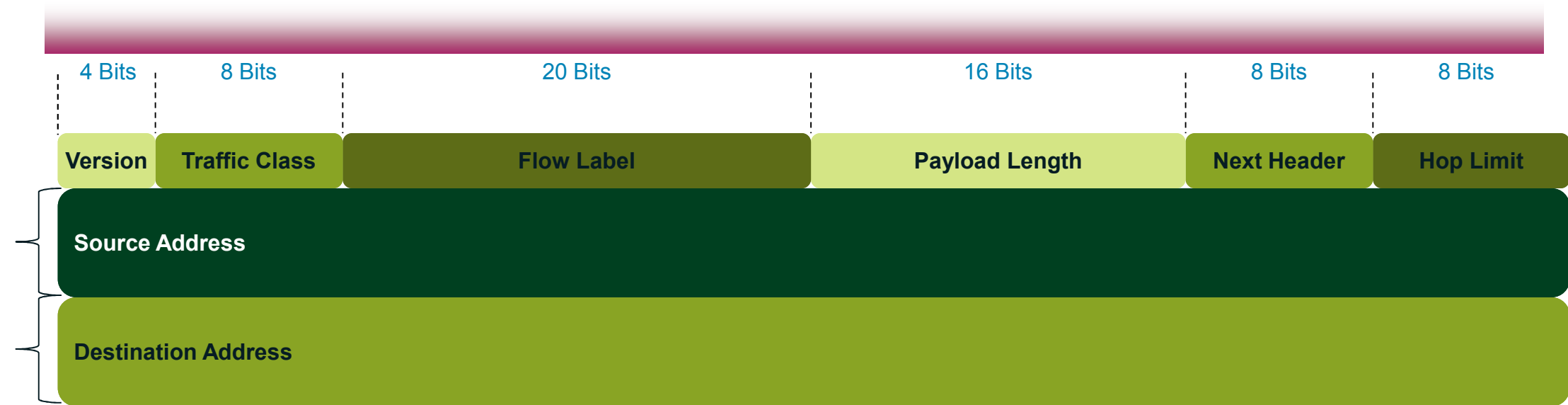
RFC4944 defines Transmission of IPv6 Packets over IEEE 802.15.4

Improved header compression being worked on may deprecate RFC4944



smart object networks go
better
with
IPv6 & IEEE 802.15.4

Basic IPv6 Header



Minimum headersize is 40 bytes (double that of IPv4)

Basic header can be extended by additional headers

Fragmentation must be performed by end nodes

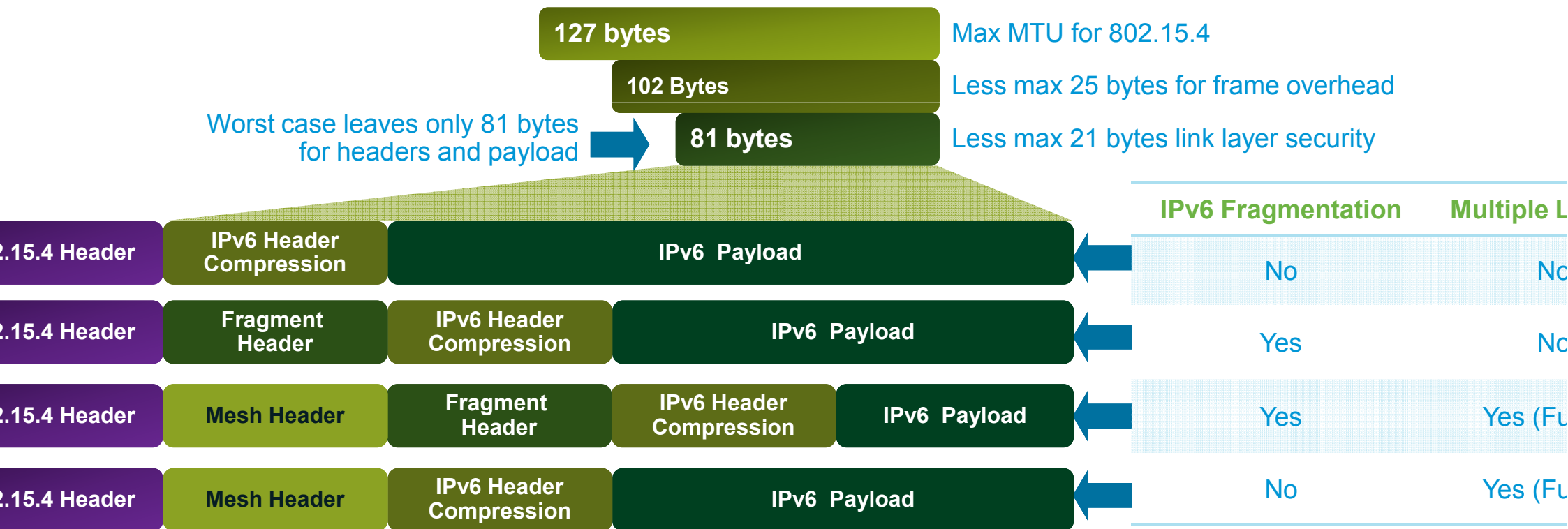
6LoWPAN Header Stacks

Several 6LoWPAN headers are included when necessary

IPv6 compression header

Fragmentation header (eliminated if single datagram can fit entire IPv6 payload)

Mesh or Layer 2 forwarding header (currently not used/implemented)



ROLL Working Group



What is ROLL?

Routing Over Low power and Lossy Networks (2008)

<http://www.ietf.org/html.charters/roll-charter.html>

Co-chairs: JP Vasseur (Cisco), David Culler (Arch Rock)

Mission: To define routing solutions for LLNs

Application specific LLN routing RFC have been developed

FC	Application	Title
FC 5673	Industrial	Industrial Routing Requirements in Low-Power and Lossy Networks
FC 5548	Urban	Routing Requirements for Urban Low-Power and Lossy Networks
FC 5826	Home	Home Automation Routing Requirements in Low-Power and Lossy Networks
FC 5867	Building	Building Automation Routing Requirements in Low-Power and Lossy Networks

Specifying the routing protocol for smart object networks

Routing Protocol for LLNs (RPL) currently WG document

Where Should Routing Take Place ?

Historically, a number of interesting research initiatives on WSN

Work on Wireless Sensors Network focussed on algorithms ... not architecture

Most work assumed the use of MAC addresses

Layer 2 “routing” (mesh-under)

Support of multiple PHY/MAC is a MUST

IEEE 802.15.4, Low Power Wifi, Power Line Communications (PLC)

Use IP to route

Supports multiple PHY/MAC

Moves from mesh-under (L2) to router-over(L3)

Characteristics of Internet vs SObject Networks

Current Internet

Nodes are routers

with typically few hundreds of 100 nodes

Links and Nodes are stable

Bandwidth and link bandwidth constraints are generally non-issues

Routing is not application aware

Smart Object Networks

Nodes are sensor/actuators and routers

An order of magnitude larger in nodes

Links are highly unstable Nodes fail more frequently

Nodes & links are high constrained

Application-aware routing, in-Band processing is a MUST

Technical Challenges

Energy consumption is a major issue (battery powered sensors/actuators)

Limited processing power

Very dynamic topologies

- Link failure

- Node failures (triggered or non triggered)

- Node mobility (in some environments)

Data processing usually required on the node itself

Sometimes deployed in harsh environments (Industrial)

Potentially deployed at very large scale (millions of nodes)

Must be self-managed (auto-discovery, self-organizing networks)

Current Routing Protocols

The current IGPs (OSPF, ISIS) rely upon static link metrics

Used to create best/shortest path to destination

No account taken of node/router status (high CPU, hardware failures)

Not suitable for the dynamic nature of an LLN with many variables

Wireless Signal Strength and Quality

Node resources such as residual energy

Link throughput and reliability

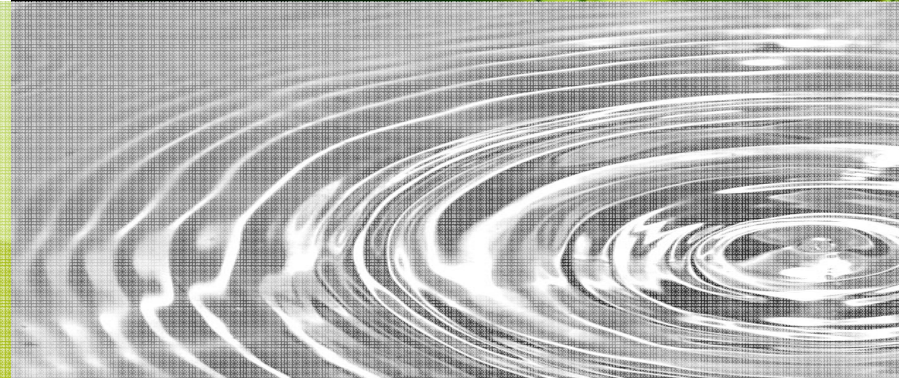
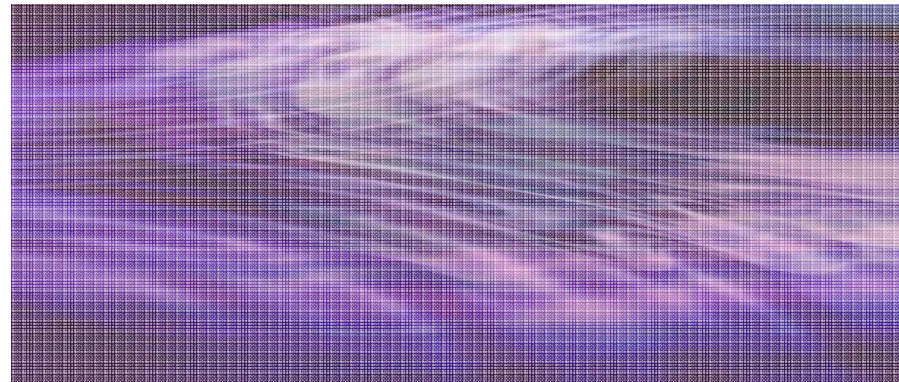
GP needs the ability to consider different metric/constraint categories

Node vs Links

Qualitative vs Quantitative

Dynamic vs Static

Routing over low Power Lossy networks (RPL)



RPL - Routing Protocol for LLNs

RPL is an extensible proactive IPv6 distance vector protocol

Builds a **Destination Oriented Directed Acyclic Graph** (DODAG) based on an objective

RPL supports shortest-path **constraint based routing** applied to both links and nodes

Supports MP2P, P2MP and P2P between devices (leaves) and a root (border router)

RPL specifically designed for “Lossy” networks

Agnostic to underlying link layer technologies (802.15.4, PLC, Low Power Wireless)

RPL supports different LLN application requirements

RFC 5548 (Urban) RFC 5673 (Industrial) RFC 5826 (Home) RFC 5867 (Building)

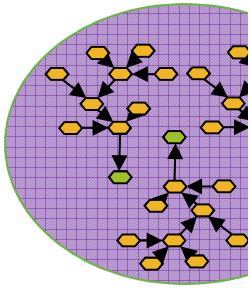
<http://datatracker.ietf.org/doc/draft-ietf-roll-rpl/>

Currently on last call implementation 19 (Feb 2011)

RPL is pronounced
“Ripple”



RPL Instances



RPL can form multiple instances

Each instance honours a particular routing objective/constraint

Instance consists one or more DODAGs derived from the **same OBJECTIVE FUNCTION (OF)**

Nodes select a parent (towards root) based on metric, OF and loop avoidance

Allows upwards and downwards routing (from DODAG root)

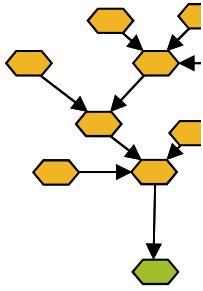
Trickle timers used to suppress redundant messages

Saves on energy and bandwidth (Like OSPF exponential backoff)

Under-react is the rule

Local repair preferred versus global repair to cope with transient failures

RPL DODAGs



RPL enables nodes to discover each other and form DODAGs

Uses ICMPv6 control messages with RPL message codes

Each root uses a unique DODAG ID (IPv6 address) to identify itself within an RPL Instance

Routing is performed over the DODAG using distance vector techniques

Every hop to the root MUST have an alternate path

(Quite possible and expected with wireless/radio networks)

A DODAG will ensure nodes always have a path up towards the root

A DODAG is identified by {RPL Instance ID, DODAG ID}

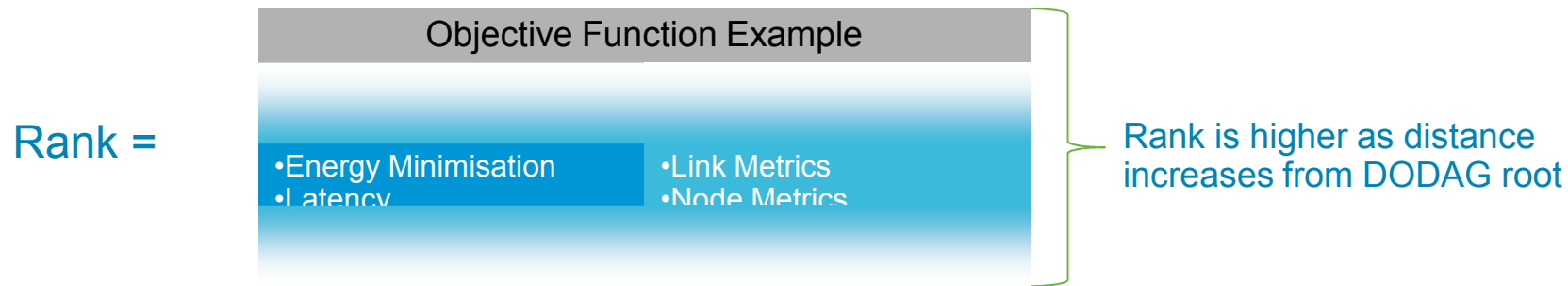
Objective Function (OF)

An OF defines how nodes select paths towards DODAG root

Dictates rules on how nodes satisfy a optimisation objective (e.g., minimise latency)

Based on routing metrics and constraints carried ICMPv6 control messages

The OF computes a device rank relative to its distance from the DODAG root



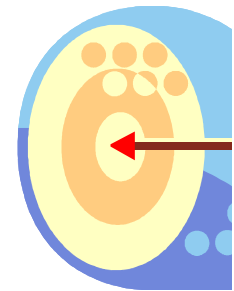
Derived rank is advertised to other nodes

OF decoupled from the routing protocol

The RPL specification does not include OF definitions

OF related to specific applications defined in separate documents (RFCs)

One Objective Function = One RPL Instance {One or more DODAGS}



Objective Code Points (OCP)

The OCP indicates the method that must be used to construct the DODAG to meet an OF

It allows nodes to be consistent in their rank calculations (all follow the same rules)

Defines how node should combine a set of metrics and constraints in a consistent manner

Allows nodes to select DODAG parents and derive a rank to advertise to neighboring nodes

RPL allows OCP to be very flexible in its methods and use of constraints

Example	OCP Method	DODAG Root
Fixed	Link Latency MUST be < 10 seconds	DODAG root cannot override latency constraint
Flexible	Link Latency SHOULD be < 10 seconds	DODAG root can advertise new latency constraint
General	Use link with best latency	DODAG root does not advertise any constraint
Defer	Link Latency should meet advertised constraint	DODAG root advertises actual constraint

DODAG root can advertise constraints in ICMPv6 messages

Objective Code Points are 16 bit values assigned by IANA

OCP0 defined as the default objective function <http://datatracker.ietf.org/doc/draft-ietf-roll-of0/>

Routing Metrics and Constraints in LLNs

Constraint	Provides a path filter for more suitable nodes and links
Metric	A quantitative value used to evaluate a path cost

Concept of routing objects that can be treated as a metric or a constraint

Low pass thresholds used to avoid unnecessarily recomputing DAG

Metrics and constraints are advertised in DIO messages

Computing dynamic metrics takes up power and can change rapidly

Solved by abstracting number of discrete values to a metric

Link Quality Metric Example	
0	Unknown
1	High

Tradeoff

Reduced accuracy vs overhead and processing efficiency

<http://datatracker.ietf.org/doc/draft-ietf-roll-routing-metrics/>

Specifies the set of link and node LLN routing metrics and constraints

Current Routing Metric/Constraint Objects in LLNs

Node Object

State and Attributes Object

Purpose is to reflect node workload (CPU, Memory...)

“O” flag signals overload of resource

“A” flag signal node can act as traffic aggregator

Energy Object

“T” flag: Node type: 0 = Mains, 1 = Battery, 2 = Scavenger

“I” bit: 0 = Exclude, 1 = Include (bits set in node type field)

“E” flag: Estimated energy remaining flag

“E-E” field contains estimated % energy remaining

Count Object

Can be used as a metric or constraint

Constraint - max number of hops that can be traversed

Metric - total number of hops traversed

Link Object

Throughput Object

Currently available throughput (Bytes per second)

Throughput range supported

Latency

Can be used as a metric or constraint

Constraint - max latency allowable on path

Metric - additive metric updated along path

Link Reliability

Link Quality Level Reliability (LQL)

0=Unknown, 1=Highest7=Lowest

Expected Transmission Count (ETX)

(Average number of TX to deliver a packet)

Link Colour

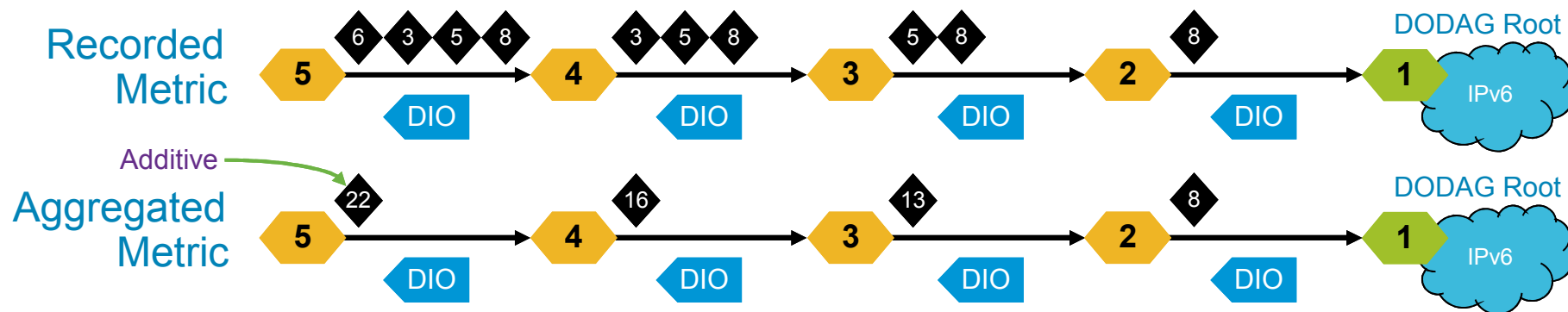
Metric or constraint, arbitrary admin value

Link and Node metrics are usually (but not necessarily) additive along a path to the DODAG root

Advertising Routing Metrics

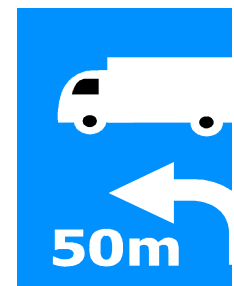
Nodes advertise node and link metrics in a DIO message metric container

Metrics can be recorded or aggregated along the path up to the DODAG root



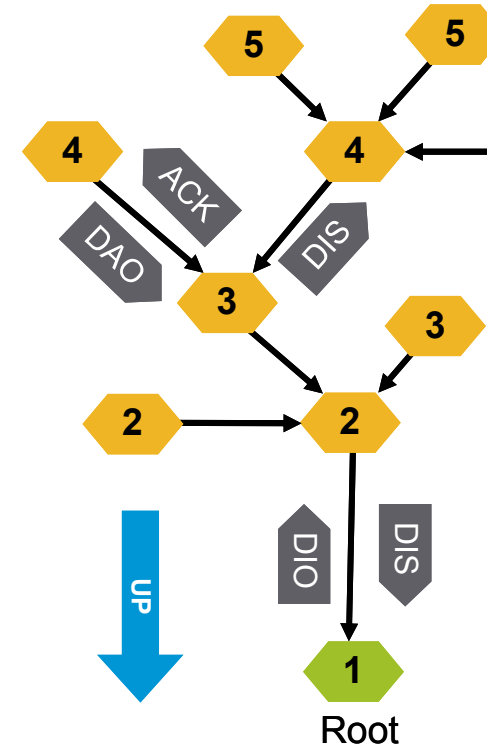
An aggregated routing metric can be processed in several ways

Agg Type	Processing	Metric at 5
0x00	The routing metric is additive	22
0x01	The routing metric reports a maximum	8
0x02	The routing metric reports a minimum	3
0x03	The routing metric is multiplicative	5760



ICMPv6 RPL Control Messages

Message	Meaning	Function
DIO	DODAG Information Object	DODAG discovery, formation, maintenance
DIS	DODAG Information Solicitation	Probe neighbourhood for nearby DODAGs (DIO messages)
DAO	Destination Advertisement Object	Propagates destination information up DODAG
DAO-ACK	DAO Acknowledgement	Unicast acknowledgement to a DAO message
	Consistency Check	Check secure message counters (for secure RPL)



ICMPv6 message type 155 - RPL Control message

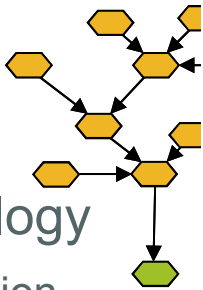
Each RPL control message has a secure variant (Refer Section 6.1 of RPL specification)

Most RPL control messages have scope of a link

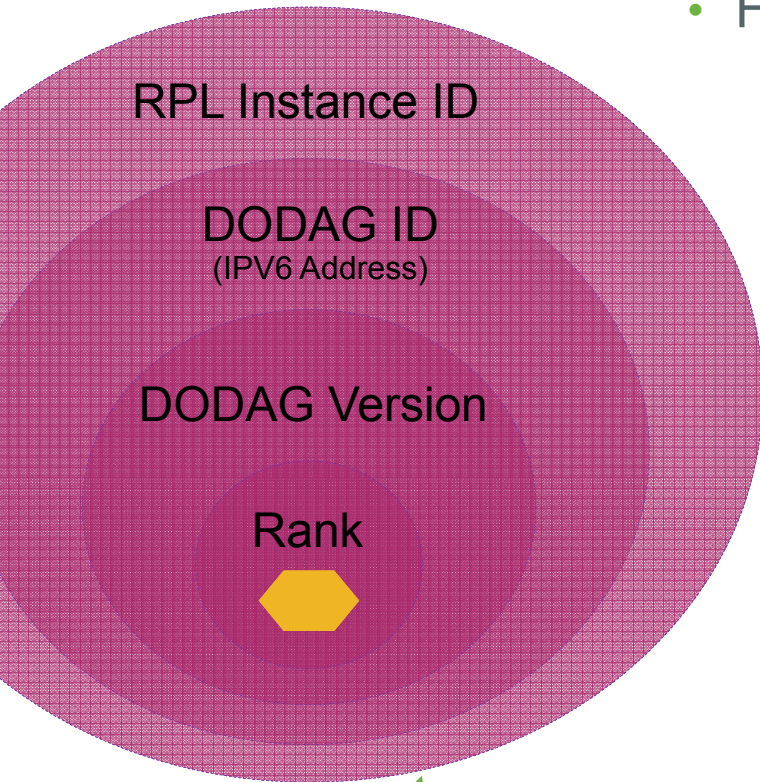
Exception is DAO/DAO-ACK in non-storing mode passes over multiple hops

Destination	Source	
Link Local FE80::/64	Link Local FE80::/64	RPL Control Payload
All RPL Nodes FF02::1A	Link Local FE80::/64	RPL Control Payload
Global/Unique Local 2000::/3 or FC00::/7	Global/Unique Local 2000::/3 or FC00::/7	DAO/DAO-ACK Payload (non-storing)

PL Identifiers

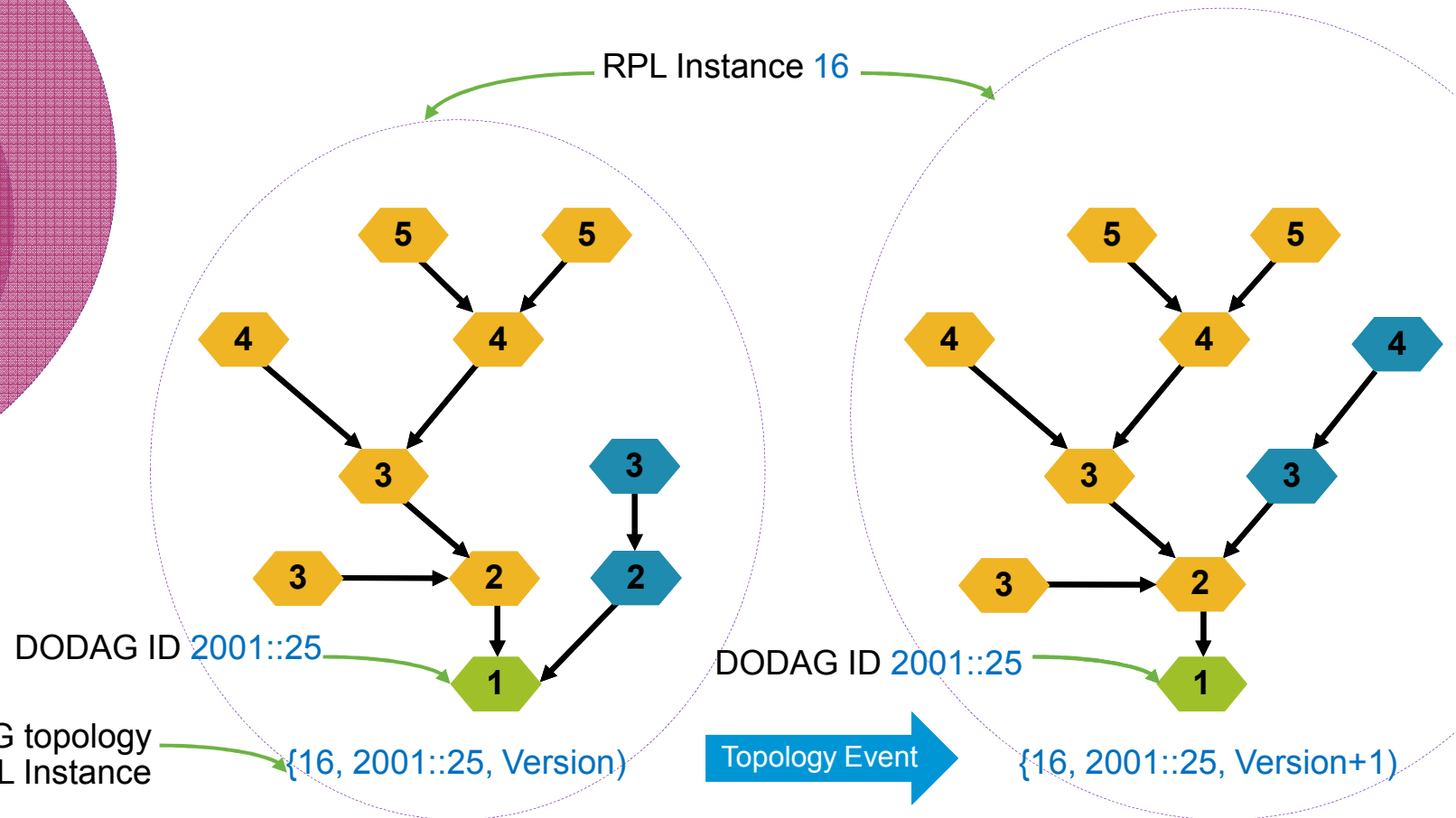


- Four values used to identify and maintain DODAG topology
 - Nodes in a particular topology will belong to the same DODAG version
 - Rank within {RPL Instance ID, DODAG ID, DODAG Version} scope



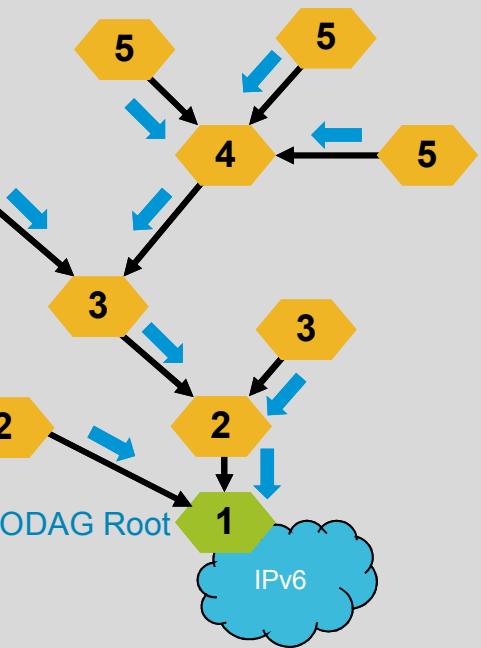
Objective Function

Identifies unique DODAG topology within RPL Instance

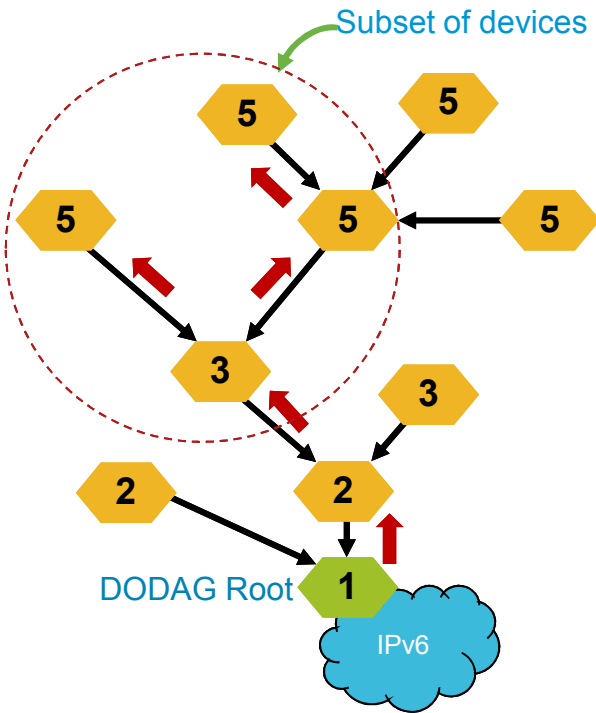


PL Supported Traffic Flows

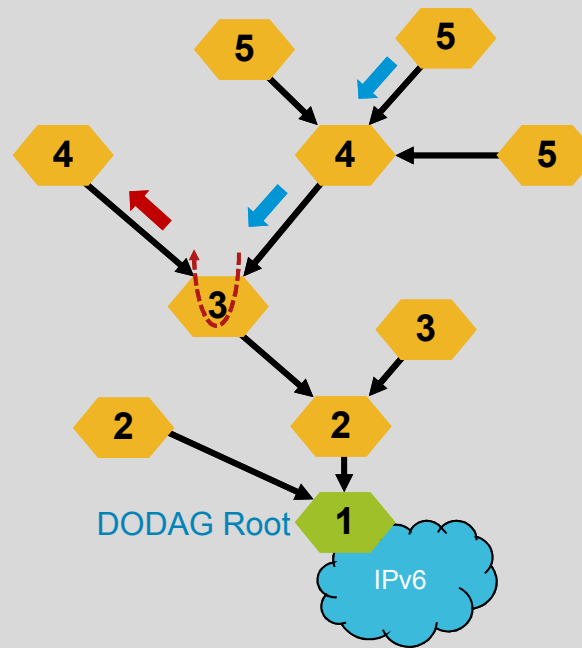
Multipoint to Point
DAO messages



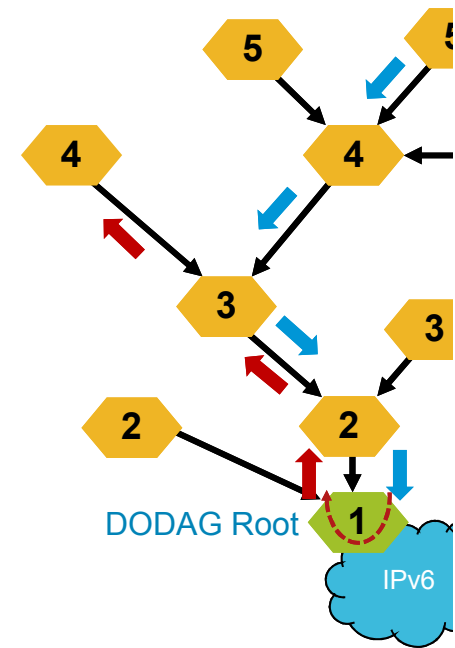
Point to Multipoint
DAO messages



Point to Point
Storing Mode, DAO
Fully Stateful

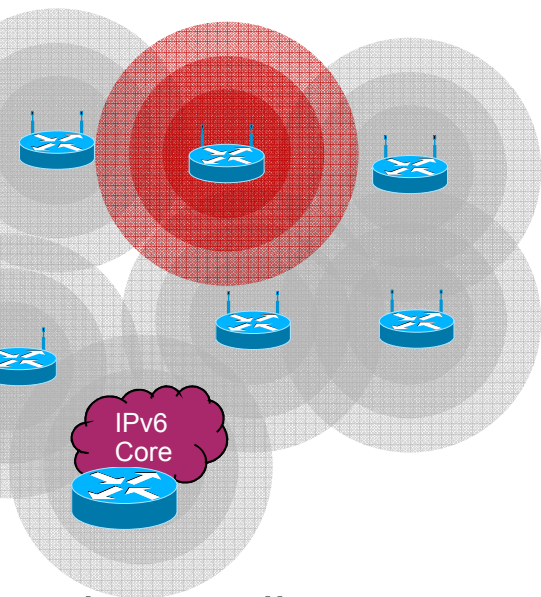


Point to Point
Non-Storing Mode
Source routed to root

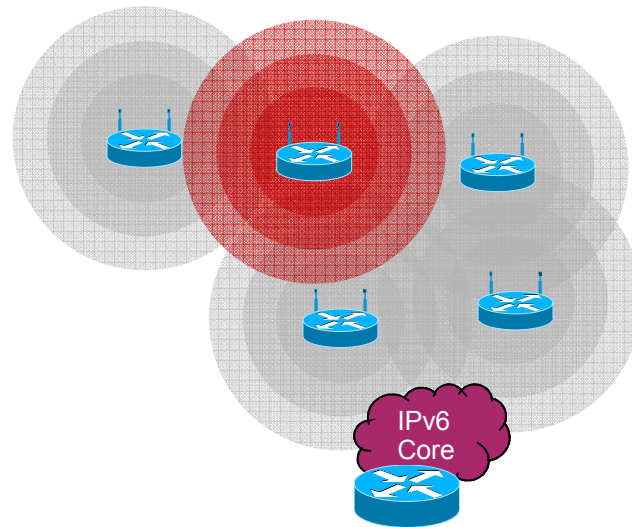


DODAG Neighbours and Parent Selection

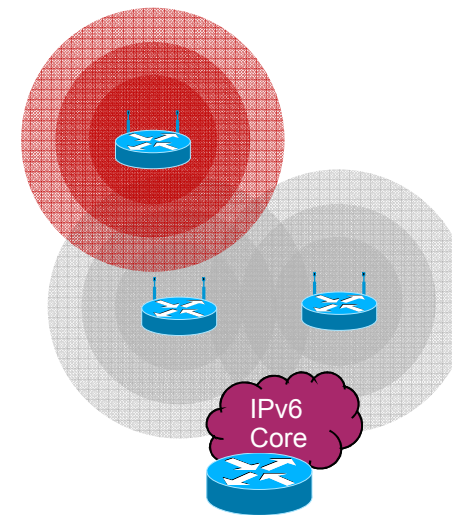
Geographic Layout



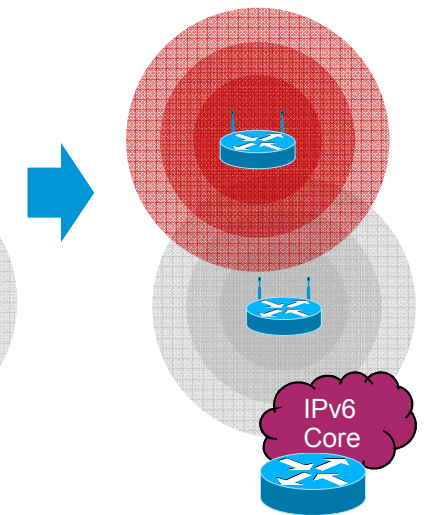
Set of Candidate Neighbours



Set of Parents



Preferred Parents



Forward route discovery

comprises three logical sets of link-local nodes

neighbours are learnt from DIO advertisements

Candidate neighbour Set	Parent Set	Preferred Parents
Subset of nodes reachable via link-local multicast	Consists of nodes with a higher rank (lower #)	Preferred next-hop to DODAG Root
Elements in the set MAY belong to different DODAG versions	Elements in the set MUST belong to SAME DODAG version	Multiple preferred parents possible if ranks are equal

RPL Security

RPL supports optional message confidentiality and integrity

Link-layer mechanisms can be used instead when available

RPL security mechanisms can be used in the absence of link-layer

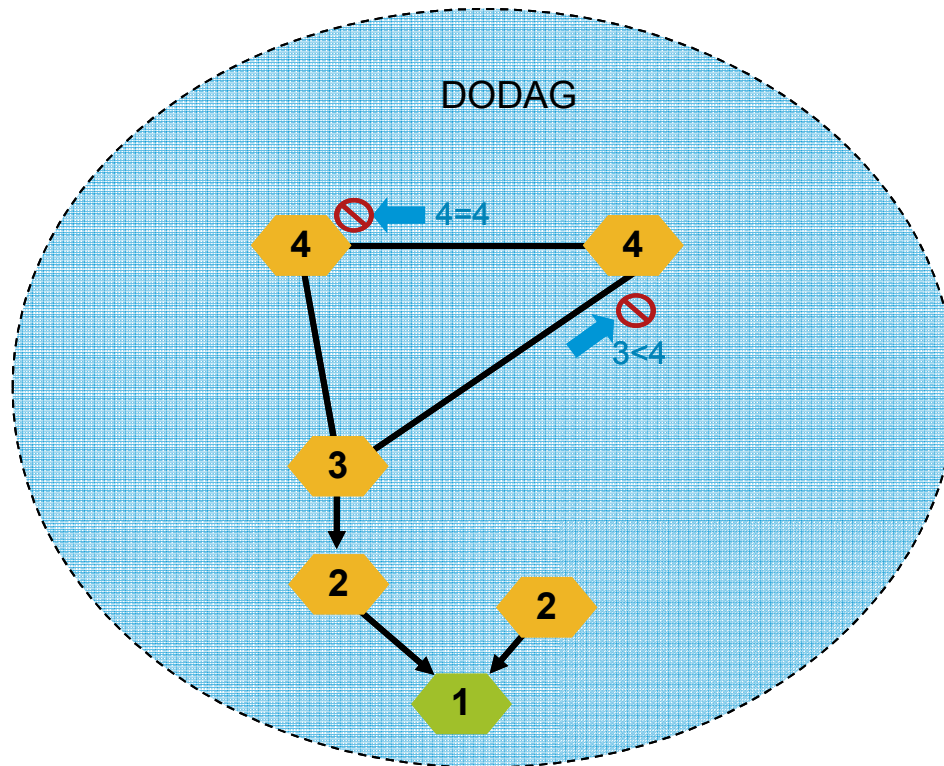
Refer to Section 10 of RPL standard

RPL supports three security modes

Security Mode	Description
Unsecured	RPL message sent unsecured - may use underlying security mechanisms
Pre-installed	RPL nodes use same pre-shared/installed key to generate secure RPL messages
Authenticated	Uses pre-installed key to allow RPL node to join as a leaf only To function as a router requires obtaining a key from authentication authority



PL Loop Detection



Data path validation used to check for loops (Simple mechanism)

IPv6 options header carries rank of transmitter

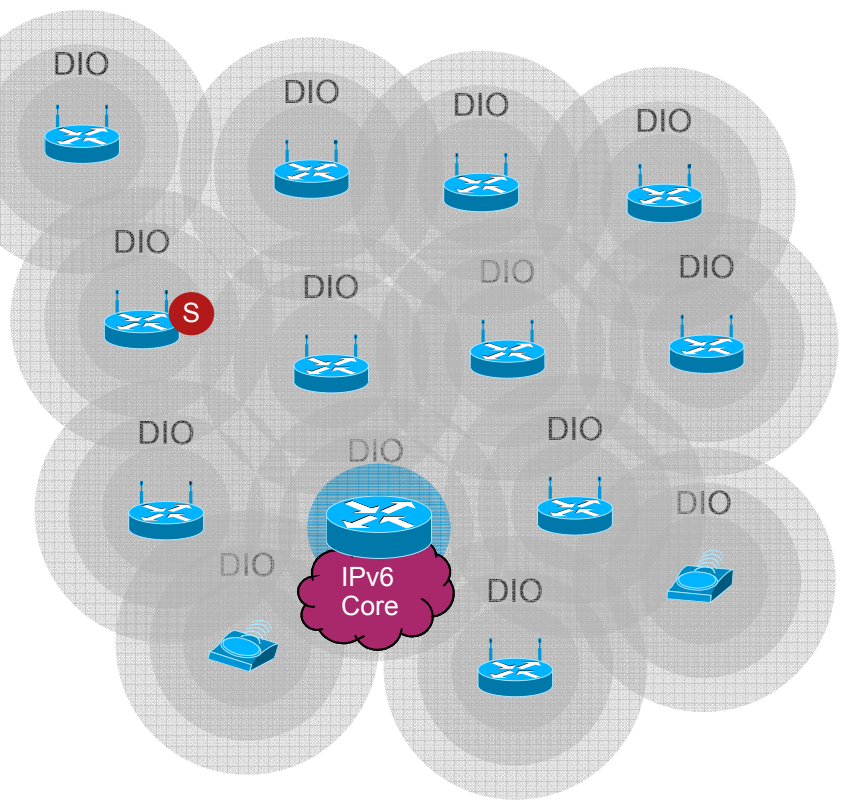
If node receives packet with rank \leq to its own, drop packet

Detection happens when link is actually used.

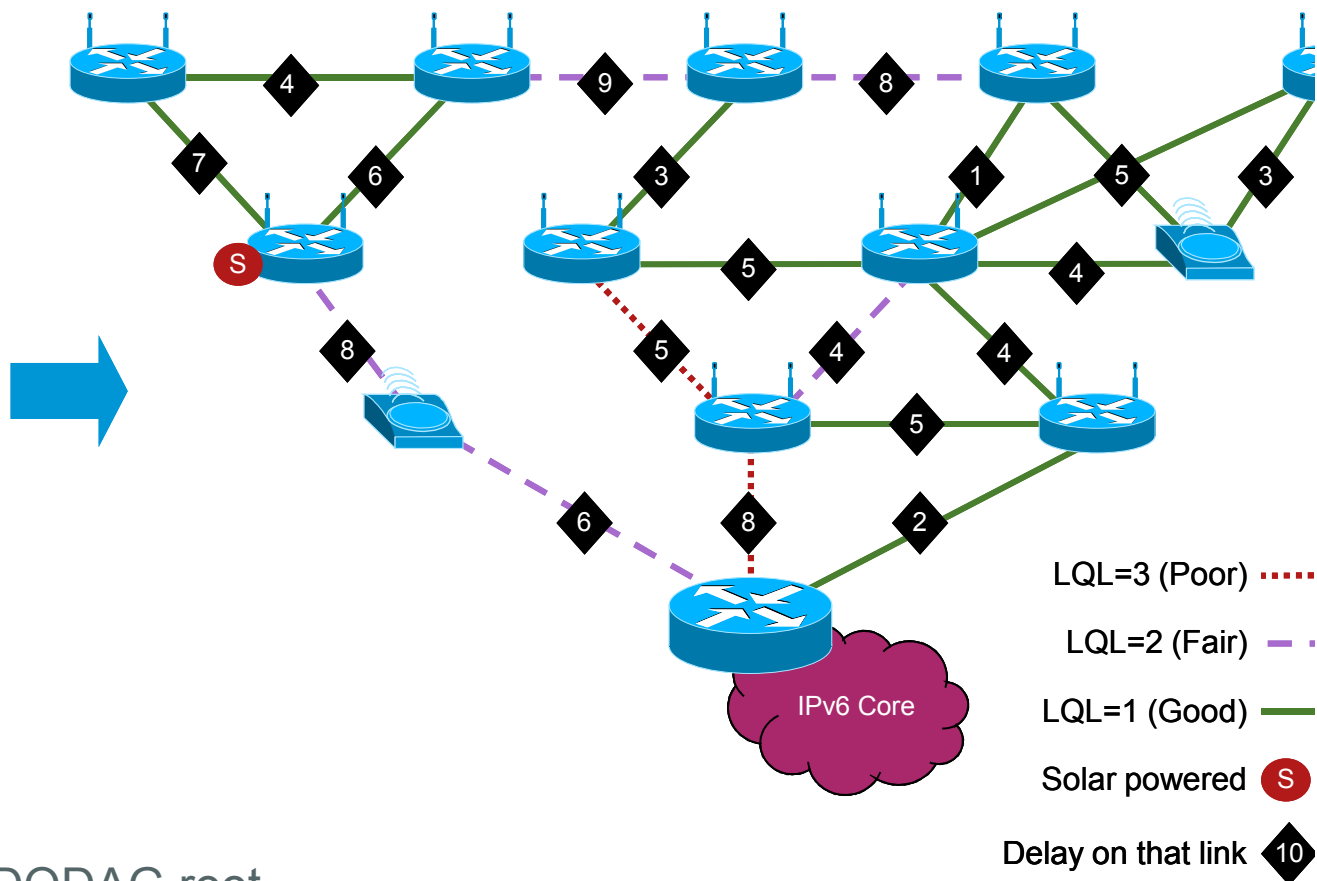
ODAG Examples

ODAG Examples

Geographic Layout



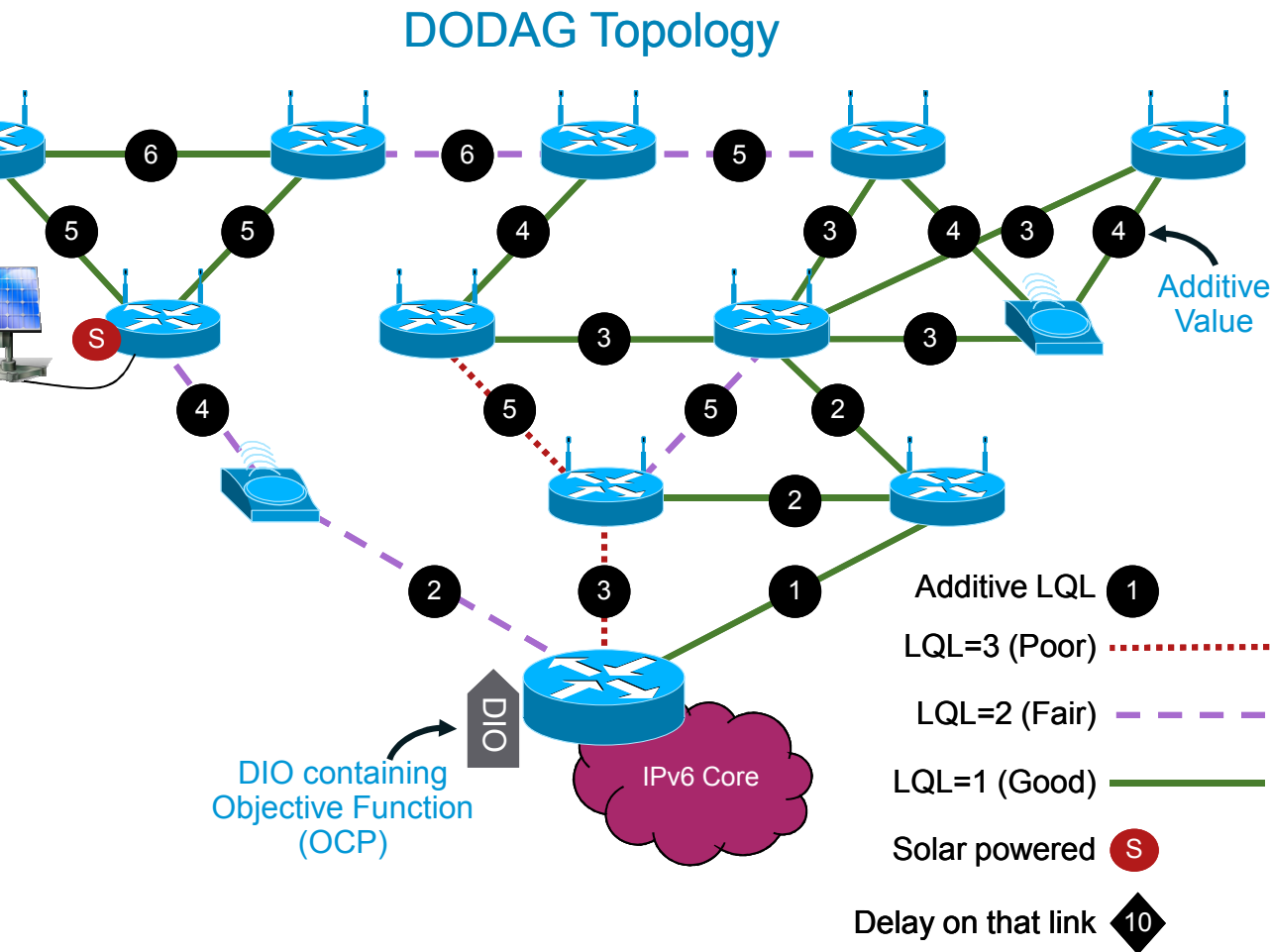
DODAG Topology



- DIO messages are propagated from the DODAG root
- Can carry OCP, metrics (recorded or aggregated), constraints

Objective Function Example #1 - Candidate Neighbours

bid solar powered nodes and use the best available links (additive) to get to the DODAG root



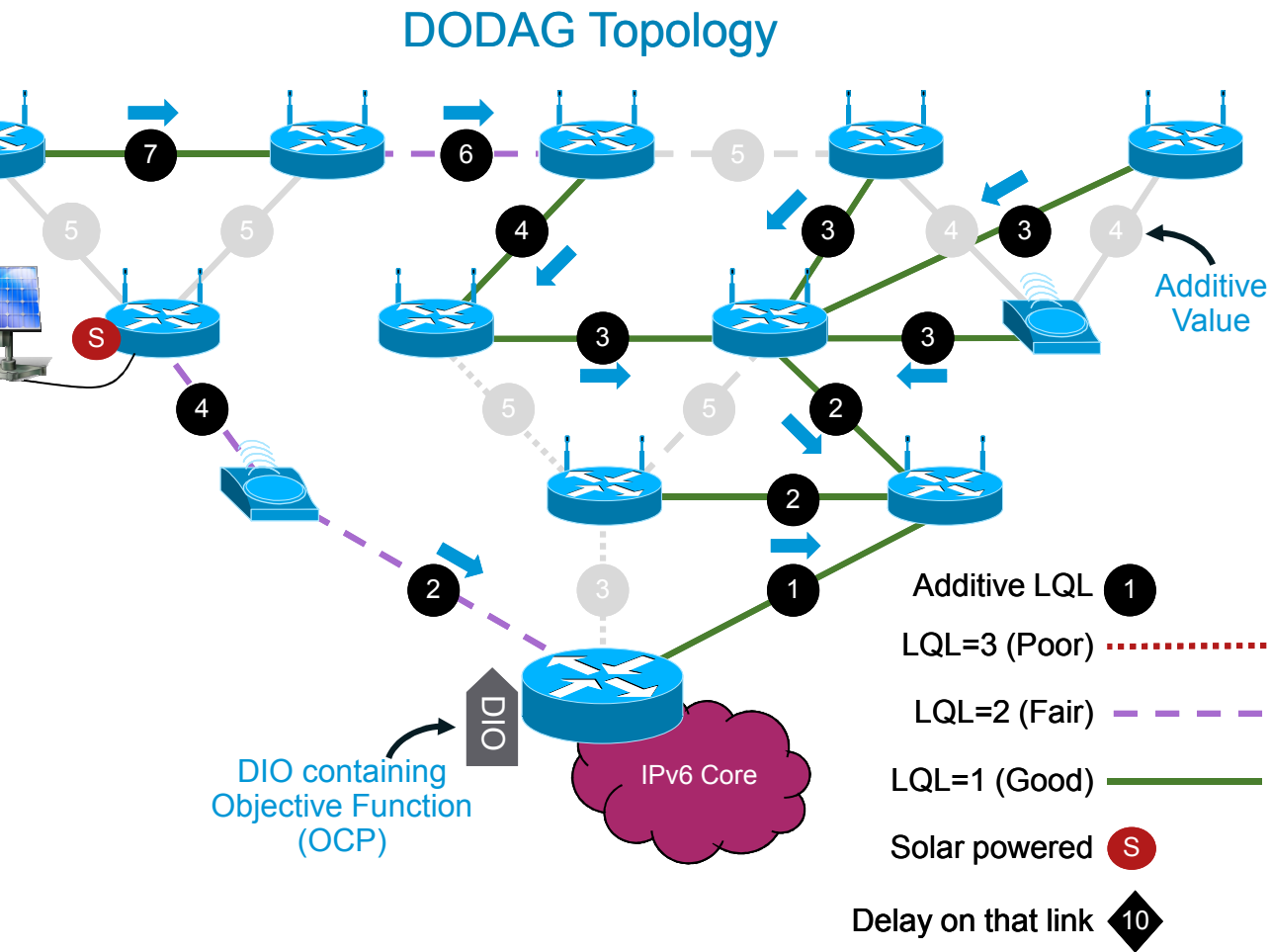
Objective Function

Object	Constraint	Advertisement
Node Energy	Exclude Scavenger	As per OCP
Link Quality	Best Available (additive)	As per OCP
Hop Count	Maximum 20	Explicitly configured in DODAG r

- LQL metric advertised as additive
- Nodes choose links with lower LQL total

Objective Function Example #1 - Preferred Parents

bid solar powered nodes and use the best available links (additive) to get to the DODAG root



Objective Function

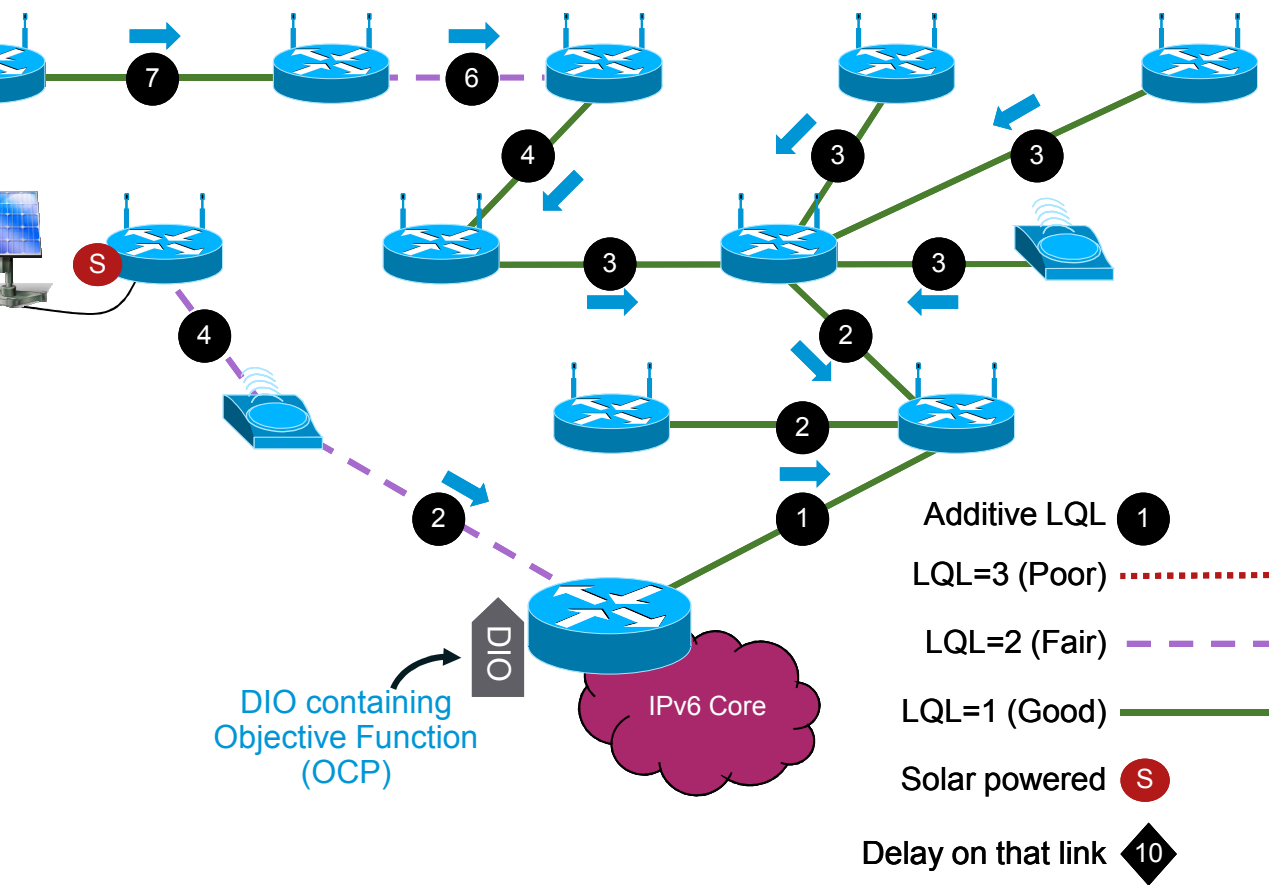
Object	Constraint	Advertisement
Node Energy	Exclude Scavenger	As per OCP
Link Quality	Best Available (additive)	As per OCP
Hop Count	Maximum 20	Explicitly configured DODAG root

- LQL metric advertised as additive
- Nodes choose links with lower LQL total

Objective Function Example #1 - Resulting DODAG

bid battery powered nodes and use the best available links (additive) to get to the DODAG root

DODAG Topology



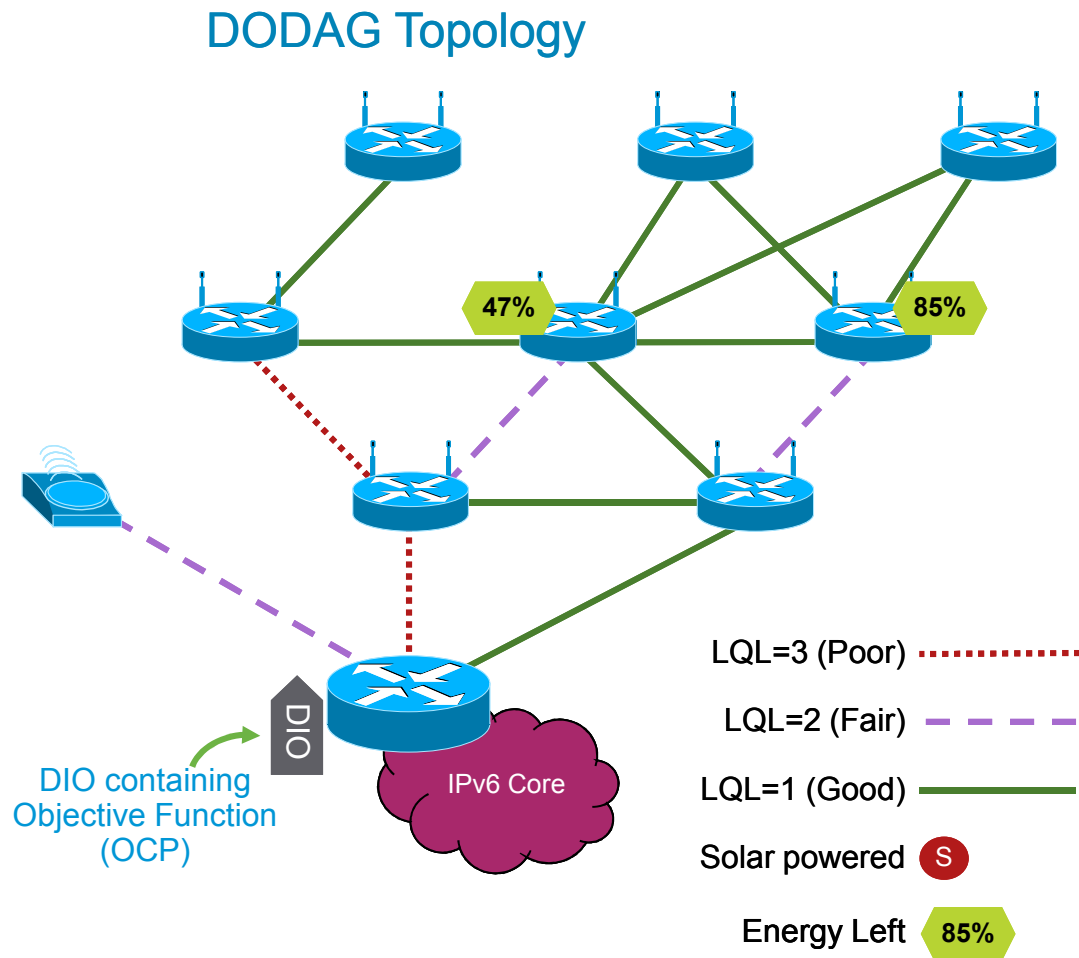
Objective Function

Object	Constraint	Advertisement
Node Energy	Exclude Scavenger	As per OCP
Link Quality	Best Available (additive)	As per OCP
Hop Count	Maximum 20	Explicitly configured DODAG root

- LQI metric advertised as additive
- Nodes choose links with lower LQI total

Objective Function Example #2 - Candidate Neighbours

the shortest number of hops and avoid low energy nodes

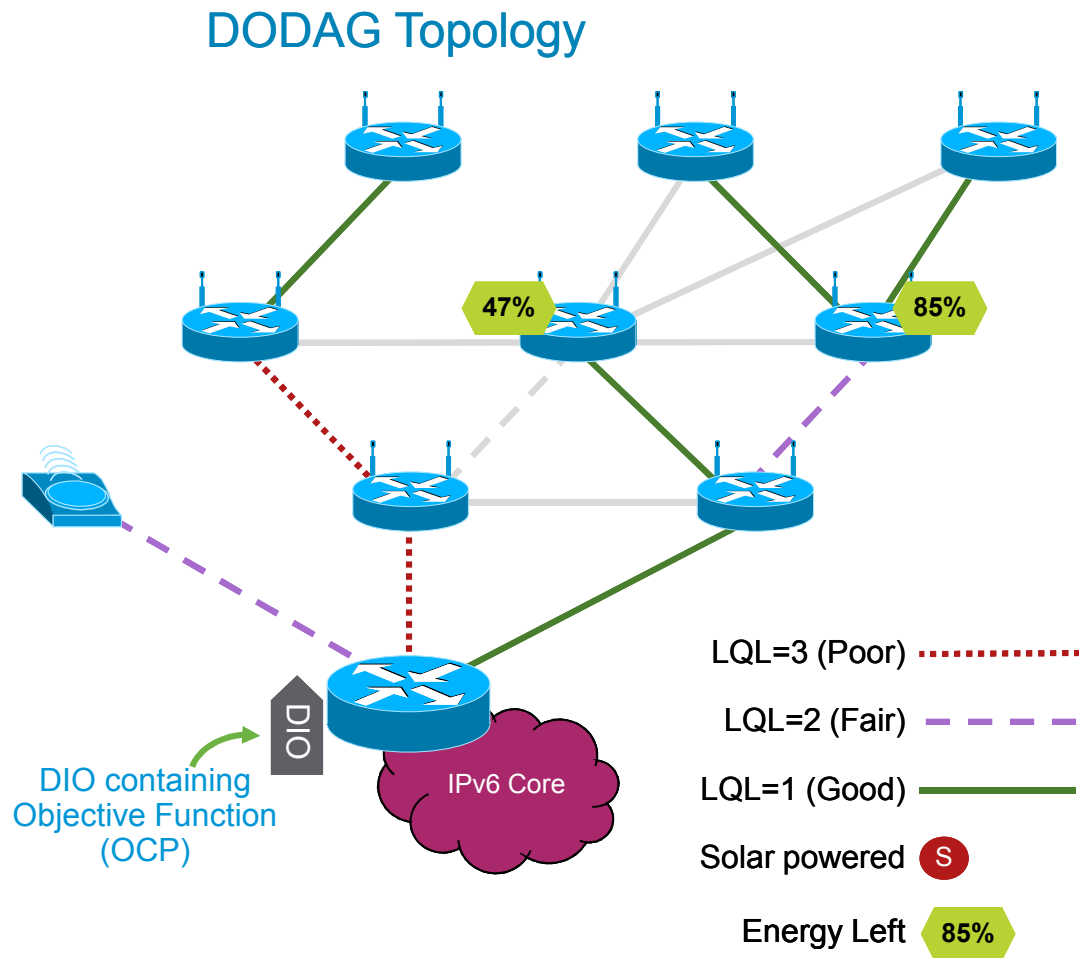


Objective Function

Object	Constraint	Advertised
Hops	Minimum Hops	As per OCP
Energy	Avoids nodes in path with < 50% energy	As configured DODAG root

Objective Function Example #2 - Preferred Parents

Prefer the shortest number of hops and avoid low energy nodes



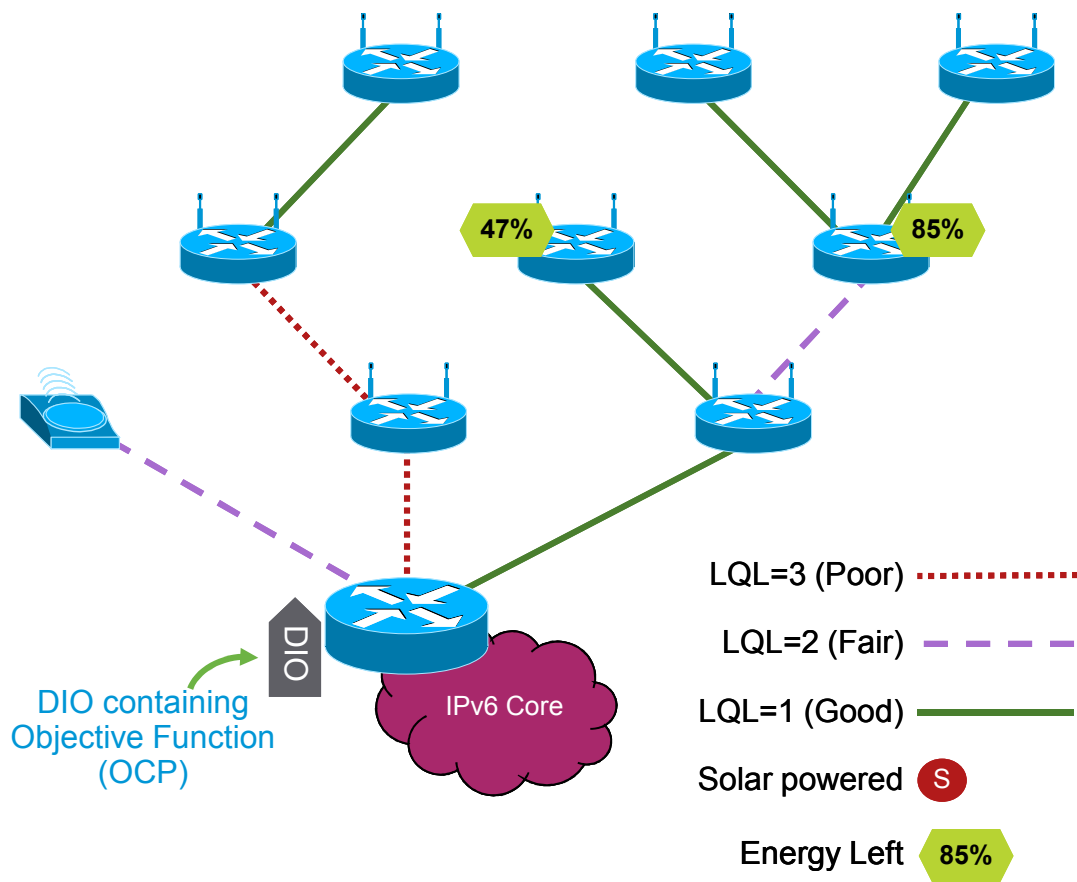
Objective Function

Object	Constraint	Advertised
Hops	Minimum Hops	As per OCP
Energy	Avoids nodes in path with < 50% energy	As configured DODAG root

Objective Function Example #2 - Resulting DODAG

the shortest number of hops and avoid low energy nodes

DODAG Topology



Objective Function

Object	Constraint	Advertised
Hops	Minimum Hops	As per OCP
Energy	Avoids nodes in path with < 50% energy	As configured DODAG root

PL Summary

RPL is a foundation of the Internet of Things

Open standard to meeting challenging requirements

Promising technology to enable IP on many billions of smart objects

Very compact code

Supports wide range of media and devices

Cisco Implementation

Passed execute commit, planned for IOS 15.2PI16

In roadmap for SGBU nextgen routers

Standardisation Status (Dec 2010)

Passed WG and IETF last call

Adopted by several alliances: Zigbee/IP, Wavenis, IEEE P1901.2 (Power line comms)

Conclusion



Conclusion

Smart Objects have several major applications

Smart Grid, Green, Industrial, Connected building/homes, Smart Cities

There is a lot of momentum around using IP

Major progress in several key areas

IP-based technologies: 6Lowpan, RPL and now CoRE

IPSO alliance

Adoption of IP by several other SDOs/alliance: Zigbee/IP for SE2.0, Bacnet,

Internet of Things is coming

Current Internet = Some things (computers and hosts)

Next Internet = Everything!

Recommended reading



- Covers the trends in Smart Objects
- RPL protocol
- Detailed application scenarios
- Written by
 - JP Vasseur (Cisco DE)
 - Adam Dunkels (Inventor of Contiki O/S, uIPv6)




CISCO