

# DNSSEC Impact on Registries

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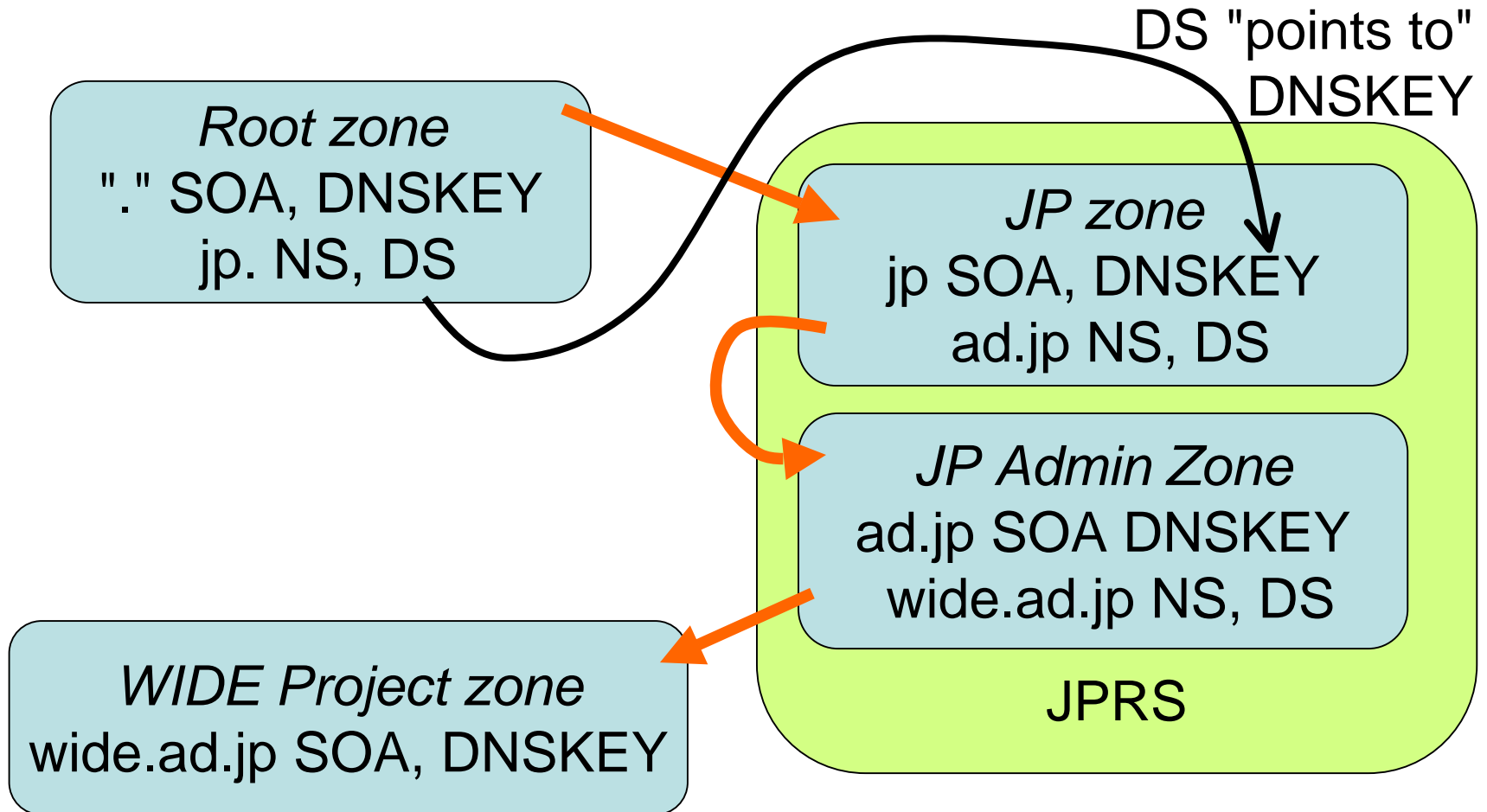
# Agenda

- What is a Registry, how is it run?
- Steps Towards Internal DNSSEC
- Steps Towards External DNSSEC
- Tough Issues

# Registries & DNSSEC

- Why cover this topic?
- DNSSEC needs a hierarchy of public keys
  - Root covers TLD
  - TLD covers next level, ...
  - downward to data
- Registries enable building the hierarchy

# DNS tree and DNSSEC



# What is a Registry?

Registries come in many forms:

- Name Registry, e.g., .edu, .jp, .kr, .cn, .tw
- Number Registry, e.g., APNIC
- Routing Registry, e.g., RADB
- Non-Internet Registries too
- We will stay with name registries and number registries (“Internet registries”)

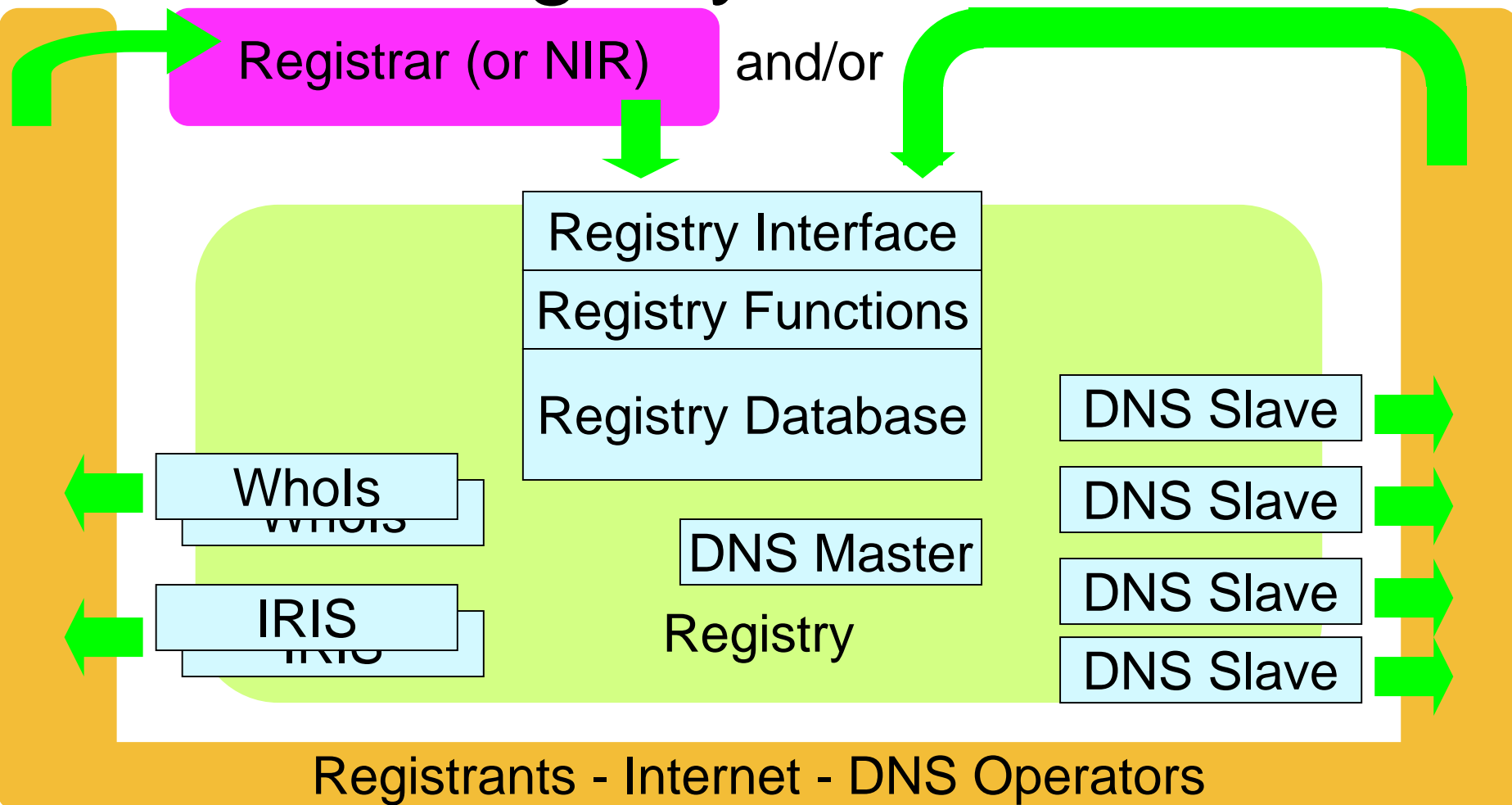
# Others Involved

- Registrant = Whoever gets the name or address space
- DNS Operator = Whoever runs the DNS for the Registrant (sometimes the same)
- Registrar = A “retailer” for some Registries

# Registry Environment

- The job of a registry is to relate resource (domain) to a user (registrant)
- Registries get requests
  - Directly from Registrants (and/or)
  - Indirectly via Registrars
- Registries supply publication services
  - WhoIs, IRIS, DNS, sometimes routing

# Registry Context



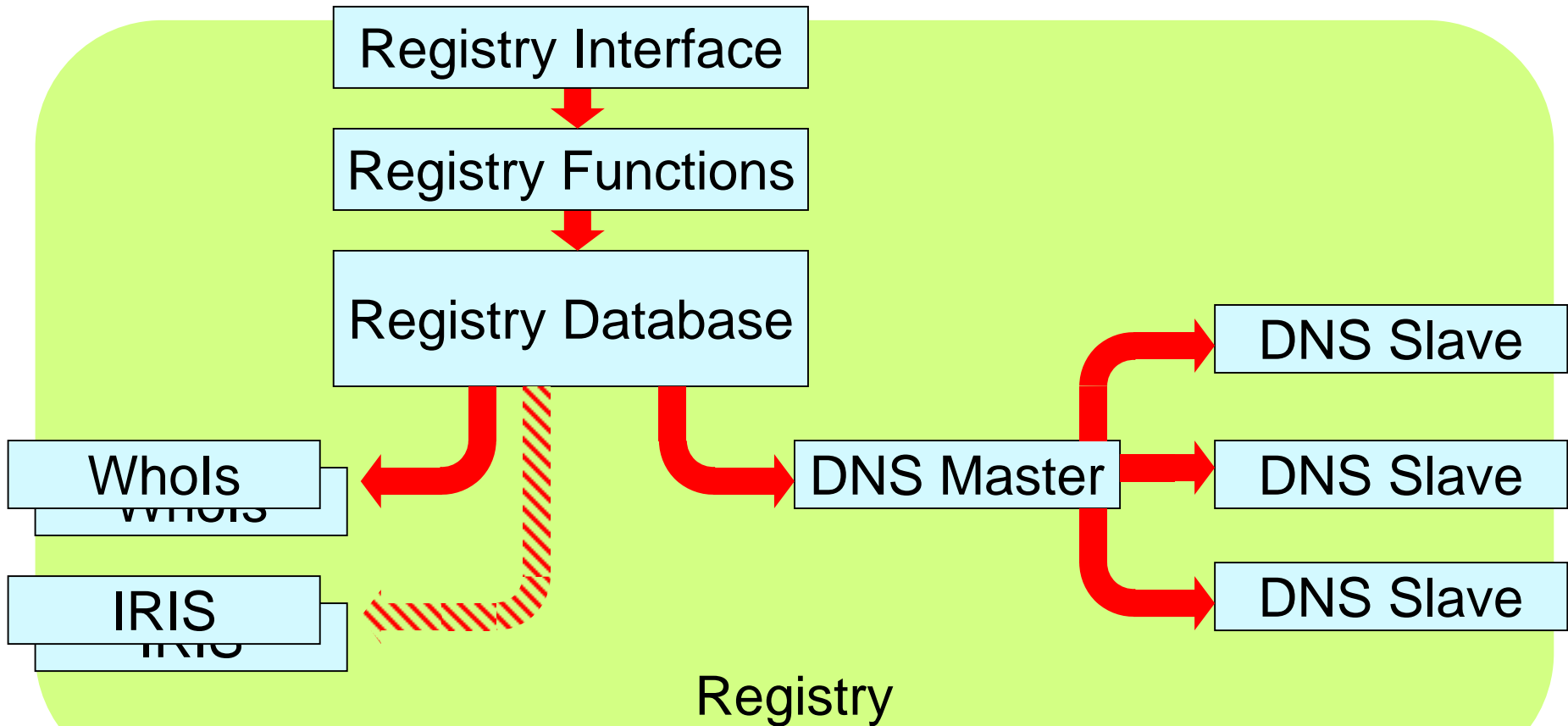
Registrants - Internet - DNS Operators



# Components of a Registry

- Registration Service
- Information Service
- DNS Service
- The “unseen” Database
  - “heart” of a registry

# Registry Internals



# Registration Interface

- Getting Data Into a Registry
- The “Front Office”
- Important to DNSSEC
  - This is how DNSSEC data will enter

# Registry Functions

- Registries have business rules
  - Billing for actions
    - Is there money in an account?
  - Checks on registered data
    - Is the registration authentic? Authorized?
    - Are there 2-13 name servers?
    - Is the requested name appropriate?

# Registration Database

- Tracks all data registered
  - Besides names, there is billing information, contact information, DNS servers, and more
  - Will need to store DNSSEC data too

# Information Service

- Whols (now), IRIS coming/may come
- Displays information about a registration
  - Gives the contact for a domain name
  - Gives the contact for an IP address
- Might display DNSSEC data

# Domain Name Service

- For a “name registry” this is the most vital operational service
- Usually - hidden master, publicly accessible slave servers
- DNSSEC will add new record types
  - DNSKEY, RRSIG, NSEC, and DS

# Modes of Operation

- Direct or Indirect Relationships
  - Registrars?
- Registration Style and Protocol
  - Interactive or batch?
- DNS Update Frequency
  - Immediate or, say, daily updates?



# Environment

- Registries may interact with the public directly (for registrations)
- Some registries follow a “shared registry model”
  - Registrars provide interface
- RIRs and NIRs are a mixture of both

# Direct Interface

- A registrant (“buyer of a name”) will contact the registry
- This is an “open to all” arrangement
- This is the original style of Internet registries
- Impact to DNSSEC
  - Direct contact between registry and registrant

# Registrars

- “Retailers” of domain names
- Registrars will handle DNSSEC data
  - Need to add DNSSEC to registration requests
  - Will increase number of requests
- Registrars may bundle services, including DNS operations

# Registration Interface

- How is it transferred?
- What is "it"?
  - DNSKEY appears in Registrant's zone
  - DS appears in Registry
  - What gets passed?

# DNSKEY vs DS

- A DS RR is made from a DNSKEY
  - DS RR holds a hash of the DNSKEY
- Who performs the hash function?
  - Registrant/Registrar?
  - Registry?
- This is a significant design choice
  - Will address this on EPP slide

# Asynchronous (Email)

- Some registries use formal template messages sent via SMTP
- Work flow is managed in mail folders
- Interface is "store and forward" not interactive
- This kind of interface is hindered by spam volume

# Client-Server

- These interfaces consist of client software to send messages to a server
- Registries using this need to distribute software to registrants or registrars (more common)
- Security arrangements are usually pre-determined (certificates)

# RRP, others

- Registry-Registrar Protocol
- Developed by Verisign
- Used in .com and .net
- Led to the development of the IETF standard EPP
- Other protocols are in use, not as widespread (e.g., Payload 2.0 SRS)



# Web-based

- Like mail, sometimes layered on mail
- Because web clients are anonymous these make use of certificates for identification and authentication
- This makes them behave less like mail interfaces and more like client-server
  - There is a prearranged agreement in place

# EPP

- Extensible Provisioning Protocol
- IETF Proposed Standard, documented in 2004
  - RFC numbers 3730 thru 3735
- XML based, runs over TLS
- Written in context of a shared registry model (registrars)

# EPP and DNSSEC

- EPP is extensible
- IETF draft document for inclusion of DNSSEC
  - draft-hollenbeck-epp-secdns-06.txt
  - <http://www.ietf.org/internet-drafts/>
  - "-06" will increment from time to time
- Tests are being conducted with this definition

# EPP on "DNSKEY vs DS"

- EPP is leaning towards the transmission of the DS as the primary means of registering DNSSEC data
- The rationale is
  - Simplifies the registry, core functions
- DNSKEY is an optional feature of DS
  - In case a registry wants to collect it

# EPP-SEC DNS Field Test

- A short-term trial conducted in November 2004
- Registrar-Registry
  - Alice's Registry <-> NeuStar
  - dnssectrial.us was the test zone
- Worked, comments supplied were fed into the current draft

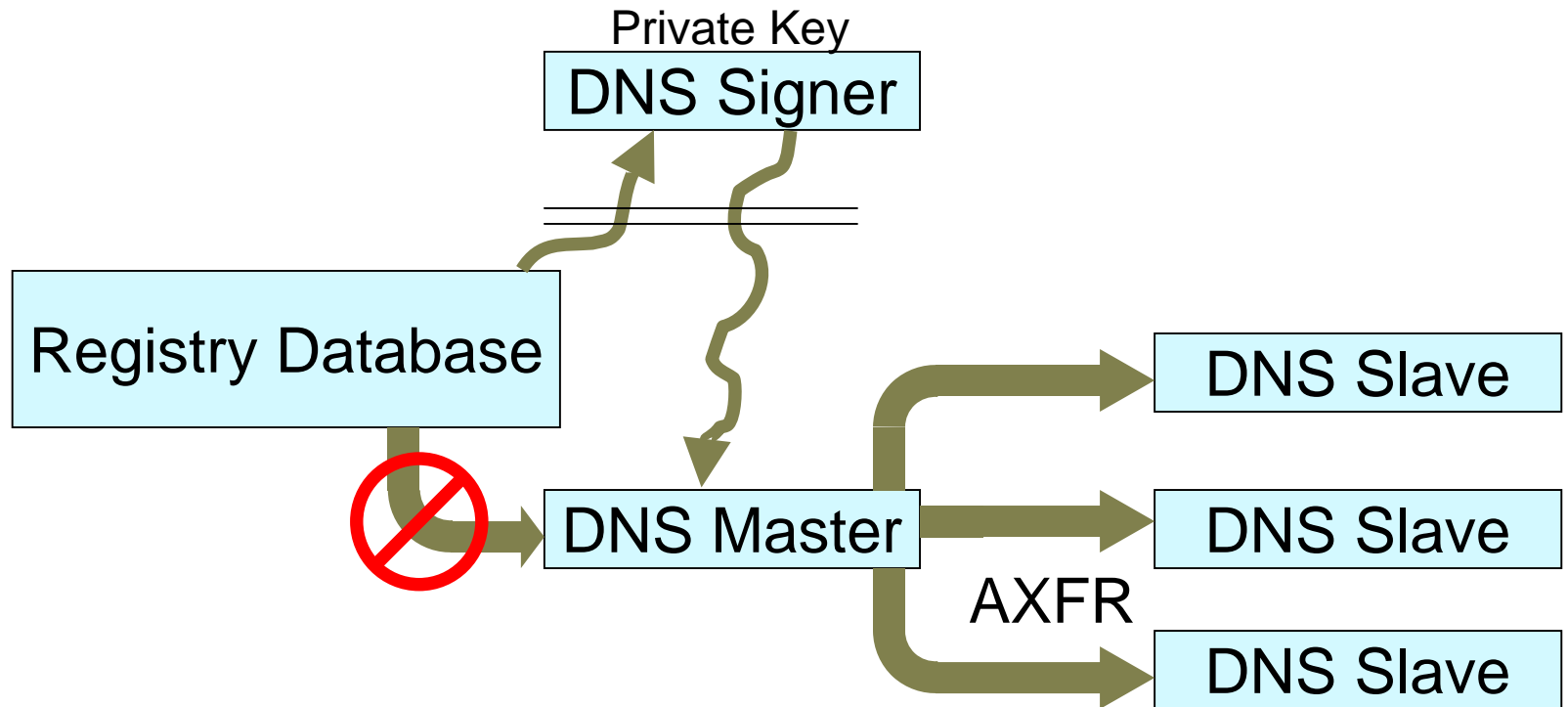
# Frequency of DNS Updates

- DNSSEC is defined to allow the signing process to be off-line
- This was done when updates were done once or twice a day
  - Time enough to transfer files over "air-gap"
- Modern registries update DNS in minutes of a name's registration

# Batch Updates

- If a zone is updated only a few times a day
  - "Dump" the zone file from the database
  - Sign the zone file, off-line
  - Push the zone file to DNS servers
- The major decision is whether the whole zone is signed or are signatures "recycled"

# Off-line, batch signing

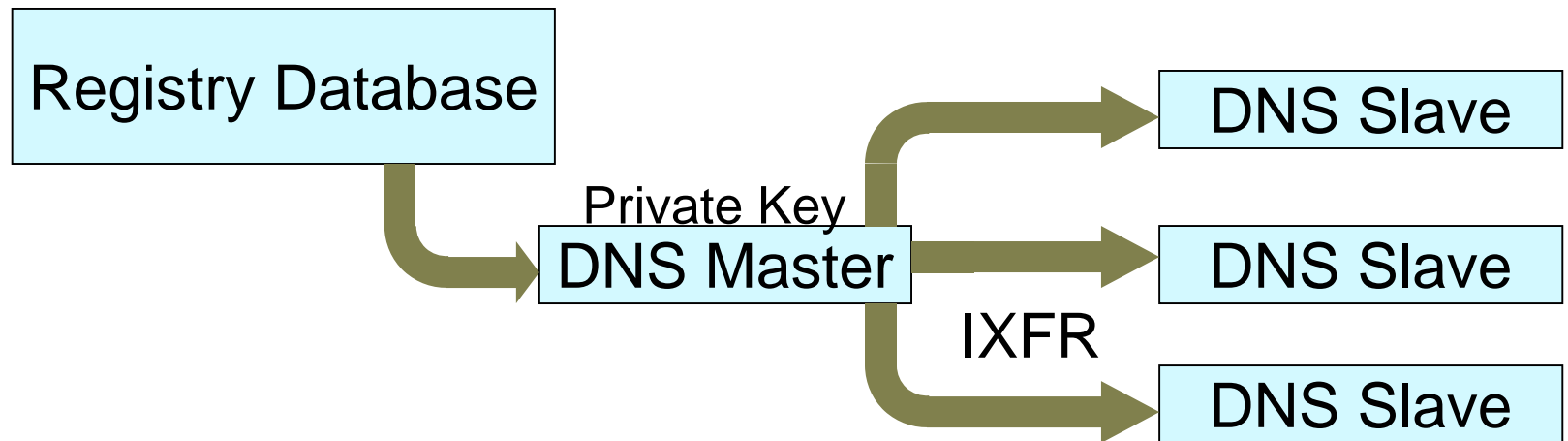




# Incremental Updates

- Quickly-refreshed, large zones need to make use of incremental updates
  - If one name is added to a million name zone, you'd rather ship the new name around, not the million + one names
- DNS has two incremental updates
  - Dynamic Update
  - Incremental Zone Transfer

# Dynamic Signing



# Steps Towards DNSSEC

- Internal Deployment
  - Setting up key management procedures
  - Signing the zone like a registrant would
- Opening for Registration
  - Accept DS or DNSKEY records
  - Sign those into the zone
  - A new "service"

# Signing the Registry Zone File

- Steps
  - Key Management plan
  - Signing the zone
  - "Recycling" signatures and incremental signing
  - Securely transferring the zone from master servers to slave servers

# Key Management

- Public key cryptography works on key-pairs
  - Private key, held secret and signs data
  - Public key, distributed and verifies data
- Private keys need to be protected and "the wear out"
- Public keys need to be published

# Private Keys

- Protection is important
  - Anything verified by the public key is tied back to this key
- Lifetime
  - The more often a key is used, the easier someone can "guess" it
  - A guessed (or exposed/stolen) key is "worse than worthless"

# Public keys

- Needs to be available to all who verify signatures
- Widespread distribution
  - Where ever it is needed, on-demand
- Reliable distribution
  - Make it harder for "false" public keys

# ZSK and KSK

- Operational tests have lead to ZSK and KSK names for keys
- ZSK = Zone Signing Keys
  - Often used, discarded frequently
- KSK = Key Signing Keys
  - Rarely used, passed up to parent
- KSK's are what DS records point to



# Zone Signing

- Starts with key management plan and a zone signer
- Need to distribute signed zone securely
- Other considerations
  - Use of dynamic update
  - Incremental zone updates

# Zone Signer Application

- Functions
  - Sign RRSets
    - Cryptographic operations
  - Add NSEC (authenticated denial) records
  - Include DS RRSets for registrants

# Hardware Assist for Signing

- Protects private key
  - Key memory isn't accessible
- Speeds processing
  - Processor built for cryptography

# Recycling Signatures

- Reuse of previous signatures
  - E.g., sign daily, with weekly expiration
- To do this, the output of the signer has to be fed back to the database, or otherwise used as input for the next signing operation

# Zone Transfer Security

- Plain zone transfers are not secure
- Management VPN
  - Firewall or VPN client/server encrypts all traffic
- TSIG
  - DNS protocol (application level) protection

# Opening Service to Registrants

- Chief service is signing delegation information
- For large zones, incremental signing is needed
- Dynamic update and incremental zone transfers are needed too

# Signing Delegation Information

- Currently a registry has an NS RRSet for a domain name or names for networks
- Delegations will now feature a DS RRSet
  - Registry is authoritative source (unlike for the NS RRSet)

# Incrementally Signing a Zone

- Completely signing a large zone will take a long time
  - One or two signatures per name
- Sign only what is new, what has expired
  - Means retaining old(er) signatures



# Signing Dynamic Updates

- Dynamic Update can be used to push changes into DNS
  - Ought to be done securely
- Private key is needed on the "true" master server
  - Protection is an issue, workload
- Also need incremental zone update

# DNSSEC Data Flows

- Registration
- Database
- Information Services
- DNS
- DNS Monitoring

# Registration of DNSSEC Information

- Registration today -
  - Name, Contact Information, Name Servers
- DNSSEC
  - DS or DNSKEY
  - Could also include "data lifetime"

# DNSSEC in the Database

- For name registries
  - DS or DNSKEY for each registration
  - May be multiple keys
- For number registries
  - DS or DNSKEY set for each reverse-map zone, not just each network

# DNSSEC in Information Services

- Optional to DNSSEC
- Useful for debugging and checking registered data
- Could show any DNSKEY records collected, with just DS in zone
- Also could show any "time based" data

# DNSSEC in DNS Zone File

- DNSSEC will add
  - RRSIG for top of zone RRsets (SOA, etc)
  - NSEC and RRSIG for all names in zone
  - DS and RRSIG for all names with DNSSEC in zone
- Zone file gets bigger
- Bandwidth needed gets bigger

# DNSSEC “Health” Checks

- Some registries automate cleaning the DNS, e.g., lame delegation checking
- What is needed for DNSSEC?
  - Verify that each DS RR refers to an available DNSKEY, with correct hash
  - Verify that all DNSKEYs that are supposed to have DS records do so
- "Fixes" ought not be automatic

# Protection of DNSSEC Flows

- Assuming Internal Security
  - Integrity of the internal components of a registry is important, but assumed here
- Securing Input
  - Is registration authentic and authorized?
- Securing Output
  - Is published data protected?



# Securing the Registration Interface

- Authentication
  - Verify that the registration request is from the entity that is named in the request
  - Is the registrant really the registrant?
- Authorization
  - Is the registration request to be allowed?

# Securing the DNS Zone File

- Database to Hidden master
  - Done on a protected network
  - Incremental updates can be protected with Secure Dynamic Update
- Hidden master to slave servers
  - VPN, encrypted tunnels
  - TSIG protection of AXFR and IXFR

# Performance Burden of DNSSEC

- Data Held and Produced
  - This will impact the interface to registrants and registrars
  - Also internal data capacity
- Data Transferred
  - This will impact the data published by a registry to the general Internet

# Demand on a Registry

- Sources of demand
  - Registration requests
    - DNSSEC key refreshes will raise this
  - Amount of data held
    - DS records will add to this, DNSKEYs ever more so
  - Internet traffic
    - Internet activity is not related to registrations

# Volume of Data Held in Database

- Per object transactions increase as keys are refreshed
  - Change more than name servers
- Data stored also increases
  - Maybe 100's-1000's of bytes per object
  - But multiply that times number of objects
- More data to backup, transfer, etc.

# Volume of Data Held in Zone File

- Zone files grow considerably
- Incremental updating is needed
- Memory use by (some) name servers is a limitation

# Bandwidth Impacts

- DNSSEC messages are larger than DNS messages
  - Must use EDNS0
- Also more frequent if verification data is needed

# Tough Issues for Registries

- Non-technical considerations
- Deploy? When?
- Making it payoff



# Balance Stability & Innovation

- Registries play key role in Internet
  - Rocking the boat has large ripple effects
  - For operations "as expected" is better than "an adventure"
- But innovations in Internet need improvements at registries
  - Internet is not "done"
  - Needs security, other features

# Need for Stability

- Stability is important
  - With a solid foundation, other components can innovate
  - Protocols are sensitive to changes in timing - TCP congestion management
- Cost efficiency is also important
  - Limits testing though

# Need to Innovate

- DNSSEC is one innovation
  - Supplements overall security
  - Payoff if the top of the tree is signed, i.e., the root, TLDs, second level domains
- Other innovations
  - IPSEC, Internationalized (non-ASCII) Domain Names

# What to do?

- Registries need to participate in workshops, test environments
  - Not alone and not just other registries, but in collaboration with community
- Registries need to carefully manage innovation
  - It is just a hard job

# DNSSEC Payoff

- Chicken-and-Egg problem
- Enabling Registration

# Chicken-and-Egg

- Which came first, chicken or the egg?
- Which comes first, a DNSSEC registry or a DNSSEC application?
- DNSSEC applications are in the works
  - IPSEC Key and SSH Keys
  - But no substantial payoff until there are DNSSEC registries

# Enabling Registrants

- The reason for registries to pursue DNSSEC now
  - Shapes the protocol for operational efficiency
  - Enables registrants to make use of DNSSEC applications
  - Fosters development of other applications
- Balanced against stability, of course

# Conclusion

- Status of the DNSSEC Specification
- Testing Plans
- EPP work



# DNSSEC Document Status

- In RFC Editor Queue as of Feb 4:
  - <http://www.ietf.org/internet-drafts/>
    - draft-ietf-dnsext-dnssec-intro-13.txt
    - draft-ietf-dnsext-dnssec-records-11.txt
    - draft-ietf-dnsext-dnssec-protocol-09.txt
- Waiting for Proposed Standard publication

# DNSSEC Resources

- <http://dnssec.net/>
  - Links to many resources, deployment plans
- <http://dnssec-deployment.org/>
  - New website, group pushing for DNSSEC adoption

# Presenters

- Edward Lewis
  - ed.lewis @ neustar.biz
- Jakob Schlyter
  - jakob @ rfc.se

# Questions?

- We are open for discussion...